

# Package ‘rhdf5’

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**Type** Package

**Title** R Interface to HDF5

**Version** 2.38.1

**Description** This package provides an interface between HDF5 and R. HDF5's main features are the ability to store and access very large and/or complex datasets and a wide variety of metadata on mass storage (disk) through a completely portable file format. The rhdf5 package is thus suited for the exchange of large and/or complex datasets between R and other software package, and for letting R applications work on datasets that are larger than the available RAM.

**License** Artistic-2.0

**URL** <https://github.com/grimbough/rhdf5>

**BugReports** <https://github.com/grimbough/rhdf5/issues>

**LazyLoad** true

**VignetteBuilder** knitr

**Imports** Rhdf5lib (>= 1.13.4), rhdf5filters

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|          |                                |
|----------|--------------------------------|
| H5Aclose | <i>Close an HDF5 attribute</i> |
|----------|--------------------------------|

---

### Description

Close an HDF5 attribute

### Usage

H5Aclose(h5attribute)

**Arguments**

h5attribute      An object of class [H5IdComponent](#) representing a the attribute to be closed. Normally created by [H5Aopen\(\)](#) or similar.

**See Also**

[H5Aopen\(\)](#)

---

|           |   |
|-----------|---|
| H5Acreate | <i>Create an attribute for an HDF5 object</i> |
|-----------|---|

---

**Description**

Creates an attribute, name, which is attached to the object specified by the identifier h5obj. The attribute name must be unique for the object.

**Usage**

```
H5Acreate(h5obj, name, dtype_id, h5space)
```

**Arguments**

h5obj            An object of class [H5IdComponent](#) representing a H5 object identifier (file, group, or dataset). See [H5Fcreate\(\)](#), [H5Fopen\(\)](#), [H5Gcreate\(\)](#), [H5Gopen\(\)](#), [H5Dcreate\(\)](#), or [H5Dopen\(\)](#) to create an object of this kind.

name            The name of the attribute (character).

dtype\_id        A character name of a datatype. See `h5const("H5T")` for possible datatypes. Can also be an integer representing an HDF5 datatype. Only simple datatypes are allowed for attributes.

h5space         An object of class [H5IdComponent](#) representing a H5 dataspace. See [H5Dget\\_space\(\)](#), [H5Screate\\_simple\(\)](#), [H5Screate\(\)](#) to create an object of this kind.

**Value**

An object of class [H5IdComponent](#) representing a H5 attribute identifier.

H5Adelete

*Delete an specified attribute of an HDF5 object*

---

**Description**

Delete an specified attribute of an HDF5 object

**Usage**

```
H5Adelete(h5obj, name)
```

**Arguments**

|       |  |
|-------|--|
| h5obj | An object of class <a href="#">H5IdComponent</a> representing a H5 object identifier (file, group, or dataset). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> , <a href="#">H5Dcreate()</a> , or <a href="#">H5Dopen()</a> to create an object of this kind. |
| name  | The name of the attribute (character).   |

---

H5Aexists*Check whether an specific attribute exists for an HDF5 object*

---

**Description**

Check whether an specific attribute exists for an HDF5 object

**Usage**

```
H5Aexists(h5obj, name)
```

**Arguments**

|       |  |
|-------|--|
| h5obj | An object of class <a href="#">H5IdComponent</a> representing a H5 object identifier (file, group, or dataset). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> , <a href="#">H5Dcreate()</a> , or <a href="#">H5Dopen()</a> to create an object of this kind. |
| name  | The name of the attribute (character).   |

---

|             |   |
|-------------|---|
| H5Aget_name | <i>Get the name of an HDF5 attribute object</i> |
|-------------|---|

---

**Description**

Retrieves the name of the attribute specified by an HDF5 attribute object.

**Usage**

```
H5Aget_name(h5attribute)
```

**Arguments**

h5attribute     An object of class [H5IdComponent](#) representing an attribute. Normally created by [H5Aopen\(\)](#) or similar.

**Value**

A character vector of length 1 containing the name of the attribute.

---

|              |  |
|--------------|--|
| H5Aget_space | <i>Get a copy of the attribute dataspace</i> |
|--------------|--|

---

**Description**

Get a copy of the attribute dataspace

**Usage**

```
H5Aget_space(h5attribute)
```

**Arguments**

h5attribute     An object of class [H5IdComponent](#) representing an attribute. Normally created by [H5Aopen\(\)](#) or similar.

**Value**

Returns an object of class [H5IdComponent](#) representing a H5 dataspace identifier

---

|             |   |
|-------------|---|
| H5Aget_type | <i>Get a copy of the attribute datatype</i> |
|-------------|---|

---

**Description**

Get a copy of the attribute datatype

**Usage**

```
H5Aget_type(h5attribute)
```

**Arguments**

|             |   |
|-------------|---|
| h5attribute | An object of class <a href="#">H5IdComponent</a> representing an attribute. Normally created by <a href="#">H5Aopen()</a> or similar. |
|-------------|---|

---

|         |   |
|---------|---|
| H5Aopen | <i>Open an attribute for an HDF5 object</i> |
|---------|---|

---

**Description**

Open an attribute for an HDF5 object

**Usage**

```
H5Aopen(h5obj, name)

H5Aopen_by_name(h5obj, objname = ".", name)

H5Aopen_by_idx(
  h5obj,
  n,
  objname = ".",
  index_type = h5default("H5_INDEX"),
  order = h5default("H5_ITER")
)
```

**Arguments**

|         |  |
|---------|--|
| h5obj   | An object of class <a href="#">H5IdComponent</a> representing a H5 object identifier (file, group, or dataset). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> , <a href="#">H5Dcreate()</a> , or <a href="#">H5Dopen()</a> to create an object of this kind. |
| name    | The name of the attribute (character).   |
| objname | The name of the object the attribute belongs to.   |



|            |  |
|------------|--|
| n          | Opens attribute number n in the given order and index. Indexing is C-style, base-0, so the first attribute is opened with n=0. |
| index_type | See <code>h5const("H5_INDEX")</code> for possible arguments.   |
| order      | See <code>h5const("H5_ITER")</code> for possible arguments.  |

**Value**

An object of class [H5IdComponent](#) representing a H5 attribute identifier.

---

|         |   |
|---------|---|
| H5Aread | <i>Read data from an HDF5 attribute</i> |
|---------|---|

---

**Description**

Read data from an HDF5 attribute

**Usage**

```
H5Aread(h5attribute, buf = NULL, bit64conversion)
```

**Arguments**

|                 |   |
|-----------------|---|
| h5attribute     | An object of class <a href="#">H5IdComponent</a> representing an attribute. Normally created by <a href="#">H5Aopen()</a> or similar.   |
| buf             | Optional buffer to store retrieved values. The buffer size has to fit the size of the memory space <code>h5spaceMem</code> . No extra memory will be allocated for the data. Default is NULL which means the function will return the attribute data. |
| bit64conversion | Defines how 64-bit integers are converted. (See the details section for more information on these options.)   |

**Details**

Internally, R does not support 64-bit integers. All integers in R are 32-bit integers. By setting `bit64conversion='int'`, a coercing to 32-bit integers is enforced, with the risk of data loss, but with the insurance that numbers are represented as integers. `bit64conversion='double'` coerces the 64-bit integers to floating point numbers. doubles can represent integers with up to 54-bits, but they are not represented as integer values anymore. For larger numbers there is again a data loss. `bit64conversion='bit64'` is recommended way of coercing. It represents the 64-bit integers as objects of class 'integer64' as defined in the package 'bit64'. Make sure that you have installed 'bit64'. The datatype 'integer64' is not part of base R, but defined in an external package. This can produce unexpected behaviour when working with the data.

**Value**

If `buf=NULL` returns the contents of the attribute. Otherwise return 0 if attribute is read successfully.

---

|          |  |
|----------|--|
| H5Awrite | <i>Write data to an HDF5 attribute</i> |
|----------|--|

---

**Description**

Write data to an HDF5 attribute

**Usage**

```
H5Awrite(h5attribute, buf)
```

**Arguments**

|             |   |
|-------------|---|
| h5attribute | An object of class <a href="#">H5IdComponent</a> representing an attribute. Normally created by <a href="#">H5Aopen()</a> or similar. |
| buf         | The data to be written.   |

---

|            |                                    |
|------------|------------------------------------|
| h5closeAll | <i>Close all open HDF5 handles</i> |
|------------|------------------------------------|

---

**Description**

Occasionally references to HDF5 files, groups, datasets etc can be created and not closed correctly. This function identifies all open handles and closes them. It replaces the functionality previously supplied by [H5close\(\)](#).

**Usage**

```
h5closeAll()
```

**Value**

Doesn't return anything. Called for the side-effect of closing any open HDF5 handles.

**Author(s)**

Mike Smith

**Examples**

```
## create an empty file and then re-open it
h5createFile("ex_h5closeAll.h5")
H5Fopen("ex_h5closeAll.h5")

## list all open identifiers
h5listIdentifier()

## close all open identifiers and verify
h5closeAll()
h5listIdentifier()
```

---

|             |                                |
|-------------|--------------------------------|
| h5constants | <i>HDF5 library constants.</i> |
|-------------|--------------------------------|

---

**Description**

Access to HDF5 constants.

**Usage**

```
h5const(type = "")

h5constType()

h5default(type = "")
```

**Arguments**

`type`            A character name of a group of constants.

**Details**

These functions provide a list of HDF5 constants that are defined in the R package. `h5constType` provides a list of group names and `h5const` gives the constants defined within a group. `h5default` gives the default choice for each group.

**Value**

A character vector with names of HDF5 constants or groups.

**Author(s)**

Bernd Fischer

**Examples**

```
h5constType()[1]
h5const(h5constType()[1])
```

---

|               |   |
|---------------|---|
| H5Dchunk_dims | <i>Return the dimensions of a dataset chunk</i> |
|---------------|---|

---

**Description**

Return the dimensions of a dataset chunk

**Usage**

```
H5Dchunk_dims(h5dataset)
```

**Arguments**

h5dataset      Object of class [H5IdComponent](#) representing an open HDF5 dataset.

**Details**

This function does not map directly to the HDF5 C API but is included as a useful addition.

**Value**

If the supplied dataset is chunked returns a vector, with length equal to the rank of the dataset, containing the size of the dataset dimensions. Returns NULL if the given dataset is not chunked.

**Author(s)**

Mike Smith

---

|          |                                   |
|----------|-----------------------------------|
| H5Dclose | <i>Close an open HDF5 dataset</i> |
|----------|-----------------------------------|

---

**Description**

Close an open HDF5 dataset

**Usage**

```
H5Dclose(h5dataset)
```

**Arguments**

h5dataset      Object of class [H5IdComponent](#) representing an open HDF5 dataset

---

|           |                                  |
|-----------|----------------------------------|
| H5Dcreate | <i>Create a new HDF5 dataset</i> |
|-----------|----------------------------------|

---

### Description

Create a new HDF5 dataset

### Usage

```
H5Dcreate(
    h5loc,
    name,
    dtype_id,
    h5space,
    lcp1 = NULL,
    dcpl = NULL,
    dap1 = NULL
)
```

### Arguments

|                  |   |
|------------------|---|
| h5loc            | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> to create an object of this kind. |
| name             | Name of the dataset.  |
| dtype_id         | A character name of a datatype. See <code>h5const("H5T")</code> for possible datatypes. Can also be an integer representing an HDF5 datatype.   |
| h5space          | An object of class <a href="#">H5IdComponent</a> representing a H5 dataspace. See <a href="#">H5Dget_space()</a> , <a href="#">H5Screate_simple()</a> , <a href="#">H5Screate()</a> to create an object of this kind  |
| lcp1, dcpl, dap1 | An objects of class <a href="#">H5IdComponent</a> representing HDF5 property lists. Specially these should respectively be: a link creation property list, a dataset creation property list, a dataset access property list                                     |

### Value

An object of class [H5IdComponent](#) representing the opened dataset.

---

H5Dget\_create\_plist     *Return a copy of the dataset creation property list for a dataset*

---

**Description**

Return a copy of the dataset creation property list for a dataset

**Usage**

```
H5Dget_create_plist(h5dataset)
```

**Arguments**

h5dataset     Object of class [H5IdComponent](#) representing an open HDF5 dataset

---

H5Dget\_space     *Return a copy of the HDF5 dataspace for a dataset*

---

**Description**

Return a copy of the HDF5 dataspace for a dataset

**Usage**

```
H5Dget_space(h5dataset)
```

**Arguments**

h5dataset     Object of class [H5IdComponent](#) representing an open HDF5 dataset

**Value**

Returns an object of class [H5IdComponent](#) representing a HDF5 dataspace identifier

---

H5Dget\_storage\_size     *Find the amount of storage allocated for a dataset*

---

**Description**

H5Dget\_storage\_size returns the amount of storage, in bytes, allocated in an HDF5 file to hold a given dataset. This is the amount of space required on-disk, which not typically a good indicator of the amount of memory that will be required to read the complete dataset.

**Usage**

```
H5Dget_storage_size(h5dataset)
```

**Arguments**

h5dataset     Object of class [H5IdComponent](#) representing an open HDF5 dataset

**Value**

Returns an integer giving the number of bytes allocated in the file to the dataset.

---

H5Dget\_type     *Return a copy of the HDF5 datatype for a dataset*

---

**Description**

Return a copy of the HDF5 datatype for a dataset

**Usage**

```
H5Dget_type(h5dataset)
```

**Arguments**

h5dataset     Object of class [H5IdComponent](#) representing an open HDF5 dataset

---

|         |                                      |
|---------|--------------------------------------|
| H5Dopen | <i>Open an existing HDF5 dataset</i> |
|---------|--------------------------------------|

---

### Description

Open an existing HDF5 dataset

### Usage

```
H5Dopen(h5loc, name, dapl = NULL)
```

### Arguments

|       |   |
|-------|---|
| h5loc | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). |
| name  | Name of the dataset to open.  |
| dapl  | An object of class <a href="#">H5IdComponent</a> representing a H5 dataset access property list.        |

### Value

An object of class [H5IdComponent](#) representing the opened dataset. To prevent memory leaks this must be closed with a call to [H5Dclose\(\)](#) when no longer needed.

### Examples

```
h5file <- tempfile(fileext = ".h5")
h5createFile( h5file )
h5createDataset( h5file, dataset = "A", dims = 10)

fid <- H5Fopen( h5file )
did <- H5Dopen( h5loc = fid, name = "A")
did

## rember to close open handles
H5Dclose( did )
H5Fclose( fid )
```



---

H5Dread

*Read from an HDF5 dataset*


---

### Description

H5Dread() reads a (partial) dataset from an HDF5 file into the R session.

### Usage

```
H5Dread(
  h5dataset,
  h5spaceFile = NULL,
  h5spaceMem = NULL,
  buf = NULL,
  compoundAsDataFrame = TRUE,
  bit64conversion,
  drop = FALSE
)
```

### Arguments

- |                     |  |
|---------------------|--|
| h5dataset           | Object of class <a href="#">H5IdComponent</a> representing an open HDF5 dataset.   |
| h5spaceFile         | An object of class <a href="#">H5IdComponent</a> representing a HDF5 dataspace. See <a href="#">H5Dget_space()</a> , <a href="#">H5Screate_simple()</a> , <a href="#">H5Screate()</a> to create an object of this kind.  |
| h5spaceMem          | An object of class <a href="#">H5IdComponent</a> representing a HDF5 dataspace. See <a href="#">H5Dget_space()</a> , <a href="#">H5Screate_simple()</a> , <a href="#">H5Screate()</a> to create an object of this kind. The dimensions of the dataset in the file and in memory. The dimensions in file and in memory are interpreted in an R-like manner. The first dimension is the fastest changing dimension. When reading the file with a C-program (e.g. <a href="#">HDFView</a> ) the order of dimensions will invert, because in C the fastest changing dimension is the last one. |
| buf                 | Buffer to hold the read data. The buffer size has to fit the size of the memory space h5spaceMem. No extra memory will be allocated for the data. A pointer to the same data is returned.  |
| compoundAsDataFrame | Logical vector of length 1. If TRUE, a compound datatype will be coerced to a <code>data.frame</code> . This is not possible, if the dataset is multi-dimensional. Otherwise the compound datatype will be returned as a <code>list</code> . Nested compound data types will be returned as a nested <code>list</code> .   |
| bit64conversion     | Defines how 64-bit integers are converted. (See the details section for more information on these options.)  |
| drop                | Logical vector of length 1. If TRUE, the HDF5 object is read as a vector with NULL dim attributes. Default is FALSE.   |

## Details

Internally, R does not support 64-bit integers. All integers in R are 32-bit integers. By setting `bit64conversion='int'`, a coercing to 32-bit integers is enforced, with the risk of data loss, but with the insurance that numbers are represented as integers. `bit64conversion='double'` coerces the 64-bit integers to floating point numbers. doubles can represent integers with up to 54-bits, but they are not represented as integer values anymore. For larger numbers there is again a data loss. `bit64conversion='bit64'` is recommended way of coercing. It represents the 64-bit integers as objects of class `'integer64'` as defined in the package `'bit64'`. Make sure that you have installed `'bit64'`. The datatype `'integer64'` is not part of base R, but defined in an external package. This can produce unexpected behaviour when working with the data.

---

H5Dset\_extent

*Change the dimensions of an HDF5 dataset*

---

## Description

Change the dimensions of an HDF5 dataset

## Usage

```
H5Dset_extent(h5dataset, size)
```

## Arguments

|                        |  |
|------------------------|--|
| <code>h5dataset</code> | Object of class <a href="#">H5IdComponent</a> representing an open HDF5 dataset. |
| <code>size</code>      | An integer vector with the new dimension of the dataset.                         |

## Details

This function can only be applied to datasets that meet the following criteria:

- A chunked dataset with unlimited dimensions
- A chunked dataset with fixed dimensions if the new dimension sizes are less than the maximum sizes set with `maxdims #'`

## Author(s)

Bernd Fischer, Mike Smith

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|          |                              |
|----------|------------------------------|
| H5Dwrite | <i>Write data to dataset</i> |
|----------|------------------------------|

---

**Description**

Write data to dataset

**Usage**

```
H5Dwrite(h5dataset, buf, h5spaceMem = NULL, h5spaceFile = NULL)
```

**Arguments**

`h5dataset` Object of class [H5IdComponent](#) representing an open HDF5 dataset.

`buf` The R object containing the data to be written to the dataset.

`h5spaceMem, h5spaceFile` [H5IdComponent](#) objects representing the memory and file dataspace respectively. If these are left NULL dataspace that match the size and shape of `h5dataset` will be used.

---

|          |                                     |
|----------|-------------------------------------|
| H5Fclose | <i>Close access to an HDF5 file</i> |
|----------|-------------------------------------|

---

**Description**

Close access to an HDF5 file

**Usage**

```
H5Fclose(h5file)
```

**Arguments**

`h5file` [H5IdComponent](#) representing an HDF5 file ID. Typically created via [H5Fcreate\(\)](#) or [H5Fopen\(\)](#).

---

|           |                            |
|-----------|----------------------------|
| H5Fcreate | <i>Create an HDF5 file</i> |
|-----------|----------------------------|

---

### Description

Create an HDF5 file

### Usage

```
H5Fcreate(
  name,
  flags = h5default("H5F_ACC"),
  fcpl = NULL,
  fapl = NULL,
  native = FALSE
)
```

### Arguments

|            |  |
|------------|--|
| name       | The name of the HDF5 file to create.   |
| flags      | See <code>h5const("H5F_ACC")</code> for possible arguments.  |
| fcpl, fapl | Object object of class <a href="#">H5IdComponent</a> . This should represent a file creation property list and a file access property list respectively. See <a href="#">H5Pcreate()</a> or <a href="#">H5Pcopy()</a> to create objects of this kind. Leaving as NULL will use the default HDF5 settings which are often sufficient.                       |
| native     | An object of class <code>logical</code> . If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code> . |

---

|          |   |
|----------|---|
| H5Fflush | <i>Flush all buffers associated with a file to disk</i> |
|----------|---|

---

### Description

Flush all buffers associated with a file to disk

### Usage

```
H5Fflush(h5file, scope = h5default("H5F_SCOPE"))
```

**Arguments**

|        |   |
|--------|---|
| h5file | <a href="#">H5IdComponent</a> representing any object associated with the file to be flushed.   |
| scope  | Specifies whether the scope of the flushing action is global (flushes the entire virtual file) or local (flushes only the specified file). Valid values are H5F_SCOPE_GLOBAL and H5F_SCOPE_LOCAL. |

---

|                 |   |
|-----------------|---|
| H5Fget_filesize | <i>Find the size of an open HDF5 file</i> |
|-----------------|---|

---

**Description**

H5Fget\_filesize() returns the size in bytes of the HDF5 file specified by h5file.

**Usage**

```
H5Fget_filesize(h5file)
```

**Arguments**

|        |  |
|--------|--|
| h5file | <a href="#">H5IdComponent</a> representing an HDF5 file ID. Typically created via <a href="#">H5Fcreate()</a> or <a href="#">H5Fopen()</a> . |
|--------|--|

---

|             |   |
|-------------|---|
| H5Fget_name | <i>Retrieve the name of the file to which an object belongs</i> |
|-------------|---|

---

**Description**

Retrieve the name of the file to which an object belongs

**Usage**

```
H5Fget_name(h5obj)
```

**Arguments**

|       |  |
|-------|--|
| h5obj | An object of class <a href="#">H5IdComponent</a> . Despite this being an H5F function, it works equally well on H5 file, group, dataset and attribute datatypes. |
|-------|--|

## Examples

```
## use an example file and show its location
h5file <- system.file("testfiles", "h5ex_t_array.h5", package = "rhdf5")
h5file

## open a file handle and confirm we can identify the file it points to
fid <- H5Fopen(h5file)
H5Fget_name(fid)

## H5Fget_name() can be applied to group and dataset handles too
gid <- H5Gopen(fid, name = "/")
did <- H5Dopen(fid, name = "DS1")
H5Fget_name(gid)
H5Fget_name(did)

## tidy up
H5Dclose(did)
H5Gclose(gid)
H5Fclose(fid)
```

---

H5Fget\_plist

*Get property lists associated with an HDF5 file*

---

## Description

Get property lists associated with an HDF5 file

## Usage

```
H5Fget_create_plist(h5file)
```

```
H5Fget_access_plist(h5file)
```

## Arguments

**h5file** An object of class [H5IdComponent](#) representing a H5 file identifier. Typically produced by [H5Fopen\(\)](#) or [H5Fcreate\(\)](#).

---

|            |   |
|------------|---|
| H5Fis_hdf5 | <i>Determine whether a file is in the HDF5 format</i> |
|------------|---|

---

**Description**

H5Fis\_hdf5() determines whether a file is in the HDF5 format.

**Usage**

```
H5Fis_hdf5(name, showWarnings = TRUE)
```

**Arguments**

|              |  |
|--------------|--|
| name         | Character vector of length 1, giving the path to the file to be checked.                                     |
| showWarnings | If the file doesn't exist an warning is generated. Setting this argument to FALSE will suppress the warning. |

**Value**

Returns TRUE, if the file is an HDF5 file, or FALSE otherwise. In the case the file doesn't exist, NA is returned

---

|         |                                   |
|---------|-----------------------------------|
| H5Fopen | <i>Open an existing HDF5 file</i> |
|---------|-----------------------------------|

---

**Description**

Open an existing HDF5 file

**Usage**

```
H5Fopen(name, flags = h5default("H5F_ACC_RD"), fapl = NULL, native = FALSE)
```

**Arguments**

|        |  |
|--------|--|
| name   | The name (or path) of the HDF5 file to be opened.  |
| flags  | Character string defining the access mode for opening the file.  |
| fapl   | <a href="#">H5IdComponent</a> object representing a file access property list. Leaving this argument as NULL will use the default HDF5 properties.   |
| native | An object of class logical. If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using native = TRUE increases HDF5 file portability between programming languages. A file written with native = TRUE should also be opened for reading with native = TRUE. |

**Details**

Possible values for the `flags` argument are `H5F_ACC_RDWR` and `H5F_ACC_RDONLY`. Note that HDF5's "Single Write Multiple Reader (SWMR) mode is not currently supported via **rhdf5**.

---

H5functions

*HDF5 General Library Functions*

---

**Description**

These low level functions provide general library functions for HDF5.

**Usage**

`H5open()`

`H5close()`

`H5garbage_collect()`

`H5get_libversion()`

**Value**

- `H5open` initializes the HDF5 library.
- `H5close` flushes all data to disk, closes all open identifiers, and cleans up memory.
- `H5garbage_collect` cleans up memory.
- `H5get_libversion` returns the version number of the HDF5 C-library.

**Author(s)**

Bernd Fischer, Mike Smith

**Examples**

```
## Not run:  
H5open()  
H5close()  
H5garbage_collect()  
H5get_libversion()  
  
## End(Not run)
```



---

|          |                                |
|----------|--------------------------------|
| H5Gclose | <i>Close a specified group</i> |
|----------|--------------------------------|

---

**Description**

Close a specified group

**Usage**

```
H5Gclose(h5group)
```

**Arguments**

|         |  |
|---------|--|
| h5group | An object of class <a href="#">H5IdComponent</a> representing a H5 group. Typically created via <a href="#">H5Gopen()</a> or <a href="#">H5Gcreate()</a> . |
|---------|--|

---

|           |  |
|-----------|--|
| H5Gcreate | <i>Create a new HDF5 group and link it to a location in a file</i> |
|-----------|--|

---

**Description**

H5Gcreate is used to a new group and link it into a file.

**Usage**

```
H5Gcreate(h5loc, name)
```

**Arguments**

|       |  |
|-------|--|
| h5loc | An object of class <a href="#">H5IdComponent</a> |
| name  | Name of the new group to be created.             |

---

|                |   |
|----------------|---|
| H5Gcreate_anon | <i>Create a new HDF5 group without linking it into a file</i> |
|----------------|---|

---

**Description**

Create a new HDF5 group without linking it into a file

**Usage**

```
H5Gcreate_anon(h5loc)
```

**Arguments**

|       |   |
|-------|---|
| h5loc | An object of class <a href="#">H5IdComponent</a> specifying the file in which the new group is to be created. |
|-------|---|

**Value**

H5Gcreate\_anon returns an object of class [H5IdComponent](#) representing the newly created group. However at this point it is still anonymous, and must be linked into the file structure via [H5Olink\(\)](#). If this is not done, the group will be deleted from the file when it is closed.

**See Also**

[H5Gcreate\(\)](#), [H5Olink\(\)](#)

---

|             |   |
|-------------|---|
| H5Gget_info | <i>Retrieve information about a group</i> |
|-------------|---|

---

**Description**

Retrieve information about a group

**Usage**

```
H5Gget_info(h5loc)

H5Gget_info_by_name(h5loc, group_name)

H5Gget_info_by_idx(
    h5loc,
    n,
    group_name = ".",
    index_type = h5default("H5_INDEX"),
    order = h5default("H5_ITER")
)
```

**Arguments**

|            |   |
|------------|---|
| h5loc      | An object of class <a href="#">H5IdComponent</a> representing a H5 group.   |
| group_name | An additional group name specifying the group for which information is sought. It is interpreted relative to h5loc. |
| n          | Position in the index of the group for which information is retrieved.  |
| index_type | See <code>h5const("H5_INDEX")</code> for possible arguments.  |
| order      | See <code>h5const("H5_ITER")</code> for possible arguments.   |

**Value**

A list with group information

**Examples**

```
h5file <- system.file("testfiles", "multiple_dtypes.h5", package="rhdf5")
fid <- H5Fopen(h5file)
gid <- H5Gopen(fid, "/foo")
gid
H5Gget_info(gid)
H5Gclose(gid)

## the "get_info_by" functions take the H5 object that contains the
## group(s) of interest. We can retrieve information by index or by name
H5Gget_info_by_idx(fid, 3)
H5Gget_info_by_name(fid, "/foo")

H5Fclose(fid)
```

---

|         |                               |
|---------|-------------------------------|
| H5Gopen | <i>Open a specified group</i> |
|---------|-------------------------------|

---

**Description**

Open a specified group

**Usage**

```
H5Gopen(h5loc, name)
```

**Arguments**

|       |  |
|-------|--|
| h5loc | An object of class <a href="#">H5IdComponent</a> representing a H5 file or group that contains the group to be opened. |
| name  | Name of the group to open.   |

**Value**

An object of class [H5IdComponent](#) representing the opened group. When access to the group is no longer needed this should be released with [H5Gclose\(\)](#) to prevent resource leakage.

**See Also**

[H5Gclose\(\)](#)

---

H5IdComponent-class    *An S4 class representing H5 object*

---

**Description**

A class representing a HDF5 identifier handle. HDF5 identifiers represent open files, groups, datasets, dataspace, attributes, and datatypes.

**Usage**

```
## S4 method for signature 'H5IdComponent'
show(object)

## S4 method for signature 'H5IdComponent,character'
e1 & e2

## S4 method for signature 'H5IdComponent'
x$name

## S4 replacement method for signature 'H5IdComponent'
x$name <- value

## S4 method for signature 'H5IdComponent'
x[i, j, ..., drop = TRUE]

## S4 replacement method for signature 'H5IdComponent'
x[i, j, ...] <- value
```

**Arguments**

|        |   |
|--------|---|
| object | Object of class H5IdComponent   |
| e1     | An H5IdComponent object representing an H5 file or group.   |
| e2     | Character giving the path to an HDF5 group or dataset relative to e1.   |
| x      | Object of class H5IdComponent representing the HDF5 dataset from which to extract element(s) or in which to replace element(s). |
| name   | Character giving the path to an HDF5 group or dataset relative to x.  |
| value  | Array-like R object containing value to be inserted into the HDF5 dataset.  |

|                        |  |
|------------------------|--|
| <code>i, j, ...</code> | Indices specifying elements to extract or replace. Indices are numeric vectors or empty (missing) or NULL. Numeric values are coerced to integer as by <code>as.integer</code> (and hence truncated towards zero). |
| <code>drop</code>      | If TRUE the result is coerced to the lowest possible dimension (see the examples). This only works for extracting elements, not for the replacement. See <code>drop</code> for further details.                    |

### Methods (by generic)

- `show`: Print details of the object to screen.
- `&`: Returns a group handle or dataset handle for the group or dataset name in the HDF5 location `h5loc`. `h5loc` can either be a file handle as returned by `H5Fopen` or a group handle as e.g. returned by `h5f$g1` or `h5f$'/g1/g2'`.
- `$`: Reads the HDF5 object name in the HDF5 location `x`. `x` can either be a file handle as returned by `H5Fopen` or a group handle as e.g. returned by `h5f$g1` or `h5f$'/g1/g2'`.
- `$<-`: Writes the assigned object to to the HDF5 file at location `e1`. `e1` can either be a file handle as returned by `H5Fopen` or a group handle as e.g. returned by `h5f$g1` or `h5f$'/g1/g2'`s. The `storage.mode` of the assigned object has to be compatible to the datatype of the HDF5 dataset. The dimension of the assigned object have to be identical the dimensions of the HDF5 dataset. To create a new HDF5 dataset with specific properties (e.g. compression level or chunk size), please use the function `h5createDataset` first.
- `[`: Subsetting of an HDF5 dataset. The function reads a subset of an HDF5 dataset. The given dimensions have to fit the dimensions of the HDF5 dataset.
- `[<-`: Subsetting of an HDF5 dataset. The function writes an R data object to a subset of an HDF5 dataset. The given dimensions have to fit the dimensions of the HDF5 dataset. The HDF5 dataset has to be created beforehand, e.g. by `h5createDataset`.

### Slots

`ID` integer of length 1. Contains the handle of C-type `hid_t`.

`native` An object of class `logical`. If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using `native = TRUE` increases HDF5 file portability between programming languages. A file written with `native = TRUE` should also be read with `native = TRUE`

---

H5Iget\_name

*Retrieve the name of an object from a given identifier*

---

### Description

Retrieve the name of an object from a given identifier

### Usage

```
H5Iget_name(h5obj)
```

**Arguments**

h5obj            An object of class [H5IdComponent](#). Can represent a file, group, dataset or attribute.

---

H5Iget\_type            *Find the type of an object*

---

**Description**

Possible types returned by the function are:

- H5I\_FILE
- H5I\_GROUP
- H5I\_DATATYPE
- H5I\_DATASPACE
- H5I\_DATASET
- H5I\_ATTR

**Usage**

```
H5Iget_type(h5identifier)
```

**Arguments**

h5identifier    Object of class [H5IdComponent](#).

**Value**

Returns a character vector of length 1 containing the HDF5 type for the supplied identifier.

**Examples**

```
h5file <- system.file("testfiles", "h5ex_t_array.h5", package="rhdf5")
fid <- H5Fopen(h5file)
gid <- H5Gopen(fid, "/")

## identify the HDF5 types for these identifiers
H5Iget_type(fid)
H5Iget_type(gid)

## tidy up
H5Gclose(gid)
H5Fclose(fid)
```

---

|             |   |
|-------------|---|
| H5Iis_valid | <i>Determine whether an identifier is valid</i> |
|-------------|---|

---

**Description**

An identifier is no longer valid after it has been closed.

**Usage**

```
H5Iis_valid(h5identifier)
```

**Arguments**

h5identifier    Object of class [H5IdComponent](#).

**Value**

A logical of length 1. TRUE is the identifier is valid, FALSE if not.

**Examples**

```
h5file <- system.file("testfiles", "h5ex_t_array.h5", package="rhdf5")
fid <- H5Fopen(h5file)

## test whether the identifier to the opened file is valid
H5Iis_valid(fid)

## the file ID is no longer valid after it has been closed
H5Fclose(fid)
H5Iis_valid(fid)
```

---

|         |   |
|---------|---|
| H5Lcopy | <i>Copy a link from one location to another</i> |
|---------|---|

---

**Description**

Copy a link from one location to another

**Usage**

```
H5Lcopy(h5loc, name, h5loc_dest, name_dest, lcpl = NULL, lapl = NULL)
```

**Arguments**

|            |   |
|------------|---|
| h5loc      | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group) where the new link is placed.        |
| name       | The name of the link to be copied.  |
| h5loc_dest | An object of class <a href="#">H5IdComponent</a> representing the destination file or group where a copied or moved link should be created. |
| name_dest  | The name of the link to be created when copying or moving.  |
| lcp1, lap1 | Link creation and link access property lists. If left as NULL the HDF5 defaults will be used.   |

---

H5Lcreate\_external      *Create a link to an object in a different HDF5 file*

---

**Description**

H5Lcreate\_external() creates a new external link. An external link is a soft link to an object in a different HDF5 file from the location of the link.

**Usage**

```
H5Lcreate_external(target_file_name, target_obj_name, link_loc, link_name)
```

**Arguments**

|                  |   |
|------------------|---|
| target_file_name | Name of the external HDF5 to link to  |
| target_obj_name  | Path to the object in the file specified by target_file_name to link to.  |
| link_loc         | <a href="#">H5IdComponent</a> object giving the location where the new link should be created. Can represent an HDF5 file or group. |
| link_name        | Name (path) of the new link, relative to the location of link_loc.  |

**Examples**

```
## The example below creates a new HDF5 file in a temporary director, and then
## links to the group "/foo" found in the file "multiple_dtypes.h5"
## distributed with the package.

h5File1 <- system.file("testfiles", "multiple_dtypes.h5", package="rhdf5")
h5File2 <- tempfile(pattern = "H5L_2_", fileext = ".h5")
h5createFile(h5File2)

## open the new file & create a link to the group "/foo" in the original file
fid <- H5Fopen(h5File2)
H5Lcreate_external(target_file_name = h5File1, target_obj_name = "/foo",
  link_loc = fid, link_name = "/external_link")
```



```
H5Fclose(fid)

## check the new file has a group called "/external_link"
h5ls(h5File2)
```

---

|           |                                   |
|-----------|-----------------------------------|
| H5Ldelete | <i>Remove a link from a group</i> |
|-----------|-----------------------------------|

---

### Description

Remove a link from a group

### Usage

```
H5Ldelete(h5loc, name)
```

### Arguments

|       |   |
|-------|---|
| h5loc | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). |
| name  | The name of the link to be deleted.   |

### Examples

```
# create an hdf5 file and a group
h5createFile("ex_H5L.h5")
h5createGroup("ex_H5L.h5", "/foo")

# reopen file and confirm "/foo" exists but "/baa" does not
fid <- H5Fopen("ex_H5L.h5")
H5Lexists(fid, "/foo")

# remove the link to "/foo" and confirm it no longer exists
H5Ldelete(fid, "/foo")
H5Lexists(fid, "/foo")

H5Fclose(fid)
```

---

|           |                                    |
|-----------|------------------------------------|
| H5Lexists | <i>Confirm existence of a link</i> |
|-----------|------------------------------------|

---

**Description**

Confirm existence of a link

**Usage**

```
H5Lexists(h5loc, name)
```

**Arguments**

|       |   |
|-------|---|
| h5loc | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). |
| name  | The name of the link to be checked  |

---

|             |                                      |
|-------------|--------------------------------------|
| H5Lget_info | <i>Find information about a link</i> |
|-------------|--------------------------------------|

---

**Description**

H5Lget\_info() identifies the type of link specified by the the h5loc and name arguments. This is more limited than the equivalent function in the standard HDF5 library.

**Usage**

```
H5Lget_info(h5loc, name)
```

**Arguments**

|       |   |
|-------|---|
| h5loc | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). |
| name  | The name of the link to be queried.   |

**Value**

A character vector of length 1 giving the type of link. Possible values are: H5L\_TYPE\_HARD, H5L\_TYPE\_SOFT, H5L\_TYPE\_EXTERNAL, H5L\_TYPE\_ERROR

---

|               |                                    |
|---------------|------------------------------------|
| h5listObjects | <i>List all open HDF5 objects.</i> |
|---------------|------------------------------------|

---

**Description**

A list of all valid HDF5 identifiers. H5 objects should be closed after usage to release resources.

**Usage**

```
h5listIdentifier()

h5validObjects(native = FALSE)
```

**Arguments**

|        |   |
|--------|---|
| native | An object of class logical. If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using native = TRUE increases HDF5 file portability between programming languages. A file written with native = TRUE should also be read with native = TRUE |
|--------|---|

**Value**

h5validObjects returns a list of [H5IdComponent](#) objects. h5listIdentifier prints the valid identifiers on screen and returns NULL.

**Author(s)**

Bernd Fischer, Mike Smith

**Examples**

```
h5createFile("ex_list_identifier.h5")

# create groups
h5createGroup("ex_list_identifier.h5", "foo")

h5listIdentifier()
h5validObjects()
```

---

|         |  |
|---------|--|
| H5Lmove | <i>Move a link within an HDF5 file</i> |
|---------|--|

---

### Description

Move a link within an HDF5 file

### Usage

```
H5Lmove(h5loc, name, h5loc_dest, name_dest, lcpl = NULL, lapl = NULL)
```

### Arguments

|            |  |
|------------|--|
| h5loc      | An object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group) where the new link is placed.                       |
| name       | The name of the link to be moved.  |
| h5loc_dest | <a href="#">H5IdComponent</a> object representing the H5 location where the new link should be created.  |
| name_dest  | Name of the new link to be created   |
| lcpl, lapl | Link creation and link access property lists to be associated with the new link. Leaving these arguments as NULL will use the HDF5 default property lists. |

### Examples

```
## create an HDF5 file with a single group
## that contains a dataset of 10 numbers
h5file <- tempfile(fileext = ".h5")
h5createFile(h5file)
h5createGroup(h5file, "/foo")
h5write(1:10, h5file, name = "/foo/vector1")
## check the structure is what we expect
h5ls(h5file)

## open the file, the group where the dataset currently is
## and the root group
fid <- H5Fopen(name = h5file)
gid1 <- H5Gopen(fid, "/foo")
gid2 <- H5Gopen(fid, "/")
## move the dataset to the root of the file and rename it
H5Lmove(gid1, "vector1", gid2, "vector_new")
h5closeAll()
## check the dataset has moved out of the foo group
h5ls(h5file)

## we can also provide the ID of the HDF5 file
## and use the "name" arguments to move between groups
fid <- H5Fopen(name = h5file)
H5Lmove(fid, "/vector_new", fid, "/foo/vector_newer")
```

```
H5Fclose(fid)
h5ls(h5file)
```

---

h5ls

*List the content of an HDF5 file.*


---

### Description

List the content of an HDF5 file.

### Usage

```
h5ls(
  file,
  recursive = TRUE,
  all = FALSE,
  datasetinfo = TRUE,
  index_type = h5default("H5_INDEX"),
  order = h5default("H5_ITER"),
  s3 = FALSE,
  s3credentials = NULL,
  native = FALSE
)
```

### Arguments

|               |   |
|---------------|---|
| file          | The filename (character) of the file in which the dataset will be located. You can also provide an object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> to create an object of this kind. |
| recursive     | If TRUE, the content of the whole group hierarchy is listed. If FALSE, Only the content of the main group is shown. If a positive integer is provided this indicates the maximum level of the hierarchy that is shown.  |
| all           | If TRUE, a longer list of information on each entry is provided.  |
| datasetinfo   | If FALSE, datatype and dimensionality information is not provided. This can speed up the content listing for large files.   |
| index_type    | See <code>h5const("H5_INDEX")</code> for possible arguments.  |
| order         | See <code>h5const("H5_ITER")</code> for possible arguments.   |
| s3            | Logical value indicating whether the file argument should be treated as a URL to an Amazon S3 bucket, rather than a local file path.  |
| s3credentials | A list of length three, providing the credentials for accessing files in a private Amazon S3 bucket.  |
| native        | An object of class logical. If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code>                      |

**Value**

h5ls returns a data.frame with the file content.

**Author(s)**

Bernd Fischer, Mike L. Smith

**References**

<https://portal.hdfgroup.org/display/HDF5>

**See Also**

[h5dump\(\)](#)

**Examples**

```
h5createFile("ex_ls_dump.h5")

# create groups
h5createGroup("ex_ls_dump.h5", "foo")
h5createGroup("ex_ls_dump.h5", "foo/foobaa")

# write a matrix
B = array(seq(0.1, 2.0, by=0.1), dim=c(5, 2, 2))
attr(B, "scale") <- "liter"
h5write(B, "ex_ls_dump.h5", "foo/B")

# list content of hdf5 file
h5ls("ex_ls_dump.h5", all=TRUE)
h5dump("ex_ls_dump.h5")

# list content of an hdf5 file in a public S3 bucket

h5ls(file = "https://rhdf5-public.s3.eu-central-1.amazonaws.com/h5ex_t_array.h5", s3 = TRUE)
```

---

H5Oclose

*Close an HDF5 object*

---

**Description**

Close an HDF5 object

**Usage**

```
H5Oclose(h5obj)
```

**Arguments**

h5obj            An object of class [H5IdComponent](#) representing an open HDF5 object.

**See Also**

[H5Oopen\(\)](#)

---

H5Oget\_num\_attrs            *Find the number of attributes associated with an HDF5 object*

---

**Description**

Find the number of attributes associated with an HDF5 object

**Usage**

```
H5Oget_num_attrs(h5obj)
```

```
H5Oget_num_attrs_by_name(h5loc, name)
```

**Arguments**

h5obj            An object of class [H5IdComponent](#) representing a H5 object identifier (file, group, or dataset).

h5loc            An object of class [H5IdComponent](#) representing a H5 location identifier (file or group).

name            The name of the object to be checked.

**Details**

These functions are not part of the standard HDF5 C API.

**Value**

Returns a vector of length 1 containing the number of attributes the specified object has.

---

H5Olink

*Create a hard link to an object in an HDF5 file*


---

### Description

Create a hard link to an object in an HDF5 file

### Usage

```
H5Olink(h5obj, h5loc, newLinkName, lcp1 = NULL, lap1 = NULL)
```

### Arguments

|             |  |
|-------------|--|
| h5obj       | An object of class <a href="#">H5IdComponent</a> representing the object to be linked to.  |
| h5loc       | An object of class <a href="#">H5IdComponent</a> representing the location at which the object is to be linked. Can represent a file, group, dataset, datatype or attribute. |
| newLinkName | Character string giving the name of the new link. This should be relative to h5loc.  |
| lcp1, lap1  | <a href="#">H5IdComponent</a> objects representing link creation and link access property lists respectively. If left as NULL the default values for these will be used.     |

### See Also

[H5Gcreate\\_anon](#)

### Examples

```
## Create a temporary copy of an example file, and open it
example_file <- system.file("testfiles", "h5ex_t_array.h5", package="rhdf5")
file.copy(example_file, tempdir())
h5_file <- file.path(tempdir(), "h5ex_t_array.h5")
fid <- H5Fopen( h5_file )

## create a new group without a location in the file
gid <- H5Gcreate_anon(fid)

## create link to newly create group
## relative to the file identifier
H5Olink(h5obj = gid, h5loc = fid, newLinkName = "foo")

## tidy up
H5Gclose(gid)
H5Fclose(fid)

## Check we now have a "/foo" group
h5ls( h5_file )
```



---

|         |                                       |
|---------|---------------------------------------|
| H5Oopen | <i>Open an object in an HDF5 file</i> |
|---------|---------------------------------------|

---

**Description**

Open an object in an HDF5 file

**Usage**

```
H5Oopen(h5loc, name)
```

**Arguments**

|       |   |
|-------|---|
| h5loc | An object of class <a href="#">H5IdComponent</a>  |
| name  | Path to the object to be opened. This should be relative to h5loc rather than the file. |

**Value**

An object of class [H5IdComponent](#) if the open operation was successful. FALSE otherwise.

**See Also**

[H5Oclose\(\)](#)

**Examples**

```
# create an hdf5 file and write something
h5createFile("ex_H50.h5")
h5createGroup("ex_H50.h5", "foo")
B = array(seq(0.1, 2.0, by=0.1), dim=c(5, 2, 2))
h5write(B, "ex_H50.h5", "foo/B")

# reopen file and dataset and get object info
fid <- H5Fopen("ex_H50.h5")
oid = H5Oopen(fid, "foo")
H5Oget_num_attrs(oid)
H5Oclose(oid)
H5Fclose(fid)
```

---

|          |  |
|----------|--|
| H5Pclose | <i>Close and release a property list</i> |
|----------|--|

---

**Description**

H5Pclose() terminates access to a property list. All property lists should be closed when they no longer need to be accessed. This frees resources used by the property list. Failing to call H5Pclose() can lead to memory leakage over time.

**Usage**

```
H5Pclose(h5plist)
```

**Arguments**

h5plist      [H5IdComponent](#) object representing the property list to close.

---

|         |   |
|---------|---|
| H5Pcopy | <i>Copy an existing property list to create a new property list</i> |
|---------|---|

---

**Description**

Copy an existing property list to create a new property list

**Usage**

```
H5Pcopy(h5plist)
```

**Arguments**

h5plist      [H5IdComponent](#) object representing the property list to be copied.

---

|           |  |
|-----------|--|
| H5Pcreate | <i>Create a new HDF5 property list</i> |
|-----------|--|

---

**Description**

Create a new HDF5 property list

**Usage**

```
H5Pcreate(type = h5default("H5P"), native = FALSE)
```

**Arguments**

|        |   |
|--------|---|
| type   | A character name of a property list type. See <code>h5const("H5P")</code> for possible property list types. |
| native | Defunct! Doesn't achieve anything for property lists.   |

---

|                       |   |
|-----------------------|---|
| H5Pfill_value_defined | <i>Determine whether a property list has a fill value defined</i> |
|-----------------------|---|

---

**Description**

Determine whether a property list has a fill value defined

**Usage**

```
H5Pfill_value_defined(h5plist)
```

**Arguments**

|         |  |
|---------|--|
| h5plist | Object of class <a href="#">H5IdComponent</a> representing a dataset creation property list. |
|---------|--|

**Details**

Note that the return value for this function is slightly different from the C version. The C API provides three return types and can, in the case that a fill value is defined, differentiate whether the value is the HDF5 library default or has been set by the application.

**Value**

TRUE if the fill value is defined, FALSE if not. Will return NULL if there is a problem determining the status of the fill value.

---

|              |  |
|--------------|--|
| H5Pget_class | <i>Return the property list class identifier for a property list</i> |
|--------------|--|

---

**Description**

Return the property list class identifier for a property list

**Usage**

```
H5Pget_class(h5plist)
```

**Arguments**

h5plist      [H5IdComponent](#) object representing any type of HDF5 property list.

---

|                |   |
|----------------|---|
| H5Pget_version | <i>Get version information for objects in a file creation property list</i> |
|----------------|---|

---

**Description**

Get version information for objects in a file creation property list

**Usage**

```
H5Pget_version(h5plist)
```

**Arguments**

h5plist      [H5IdComponent](#) object representing the file creation property list

**Value**

Named integer vector

---

H5Pobject\_track\_times *Set whether to record timestamps for operations performed on an HDF5 object.*

---

### Description

Set whether to record timestamps for operations performed on an HDF5 object.

### Usage

```
H5Pset_obj_track_times(h5plist, track_times = TRUE)
```

```
H5Pget_obj_track_times(h5plist)
```

### Arguments

|             |  |
|-------------|--|
| h5plist     | An <a href="#">H5IdComponent</a> object representing an object creation property list. |
| track_times | logical specifying whether times associated with an object should recorded.            |

### Details

Objects created using high-level **rhdf5** functions like [h5createDataset\(\)](#) will have this setting turned off. This was done to ensure otherwise identical files returned the same md5 hash. This differs from the default setting in HDF5, which is for objects to record the times operations were performed on them.

---

H5Pset\_blosc *Add the BLOSC filter to the chunk processing pipeline.*

---

### Description

Add the BLOSC filter to the chunk processing pipeline.

### Usage

```
H5Pset_blosc(h5plist, h5tid, method = 1L, level = 6L, shuffle = TRUE)
```

### Arguments

|         |   |
|---------|---|
| h5plist | Object of class <a href="#">H5IdComponent</a> representing a dataset creation property list.  |
| h5tid   | HDF5 data type id   |
| method  | Integer defining which of the compression algorithms provided by BLOSC should be used. (See the details section for the mapping between integers and algorithms). |
| level   | Compression level to be used by the selected algorithm.   |

`shuffle` Logical defining whether the bit-shuffle algorithm should be used prior to compression. This makes use of the shuffle implementation provide by BLOSC, rather than the HDF5 version.

---

`H5Pset_bzip2` *Add the BZIP2 filter to the chunk processing pipeline.*

---

### Description

Add the BZIP2 filter to the chunk processing pipeline.

### Usage

```
H5Pset_bzip2(h5plist, level = 2L)
```

### Arguments

`h5plist` Object of class [H5IdComponent](#) representing a dataset creation property list.  
`level` Compression level to be used by the selected algorithm.

---

`H5Pset_deflate` *Add the deflate compression filter to the chunk processing pipeline.*

---

### Description

Valid values for the compression level range from 0 (no compression) to 9 (best compression, slowest speed). Note that applying this function with `level = 0` does not mean the filter is removed. It is still part of the filter pipeline, but no compression is performed. The filter will still need to be available on any system that reads a file created with this setting

### Usage

```
H5Pset_deflate(h5plist, level)
```

### Arguments

`h5plist` Object of class [H5IdComponent](#) representing a dataset creation property list.  
`level` Integer giving the compression level to use. Valid values are from 0 to 9.

---

H5Pset\_fapl\_ros3      *Set the read-only S3 virtual file driver*

---

### Description

The read-only S3 virtual file driver can be used to read files hosted remotely on Amazon's S3 storage.

### Usage

```
H5Pset_fapl_ros3(h5plist, s3credentials = NULL)
```

### Arguments

h5plist      **H5IdComponent** object representing a file access property list.

s3credentials      Either NULL or a list of length 3 specifying the AWS access credentials (see details).

### Details

To access files in a private Amazon S3 bucket you will need to provide three additional details: The AWS region where the files are hosted, your AWS access key ID, and your AWS secret access key. More information on how to obtain AWS access keys can be found at <https://docs.aws.amazon.com/general/latest/gr/aws-sec-cred-types.html#access-keys-and-secret-access-keys>. These are provided as a list to the s3credentials argument. If you are accessing public data this argument should be NULL.

### Examples

```
## this doesn't work on the Bioconductor Mac build machine
## Not run:
pid <- H5Pcreate("H5P_FILE_ACCESS")
H5Pset_fapl_ros3( pid )
H5Pclose(pid)

## End(Not run)
```

---

H5Pset\_istore\_k      *Get and set the 1/2 rank of an indexed storage B-tree*

---

### Description

Get and set the 1/2 rank of an indexed storage B-tree

**Usage**

```
H5Pset_istore_k(h5plist, ik)
```

```
H5Pget_istore_k(h5plist)
```

**Arguments**

|         |   |
|---------|---|
| h5plist | <a href="#">H5IdComponent</a> object representing the file creation property list |
| ik      | chunked Storage B-tree 1/2 rank   |

---

|            |   |
|------------|---|
| H5Pset_lzf | <i>Add the LZF filter to the chunk processing pipeline.</i> |
|------------|---|

---

**Description**

Add the LZF filter to the chunk processing pipeline.

**Usage**

```
H5Pset_lzf(h5plist, h5tid)
```

**Arguments**

|         |  |
|---------|--|
| h5plist | Object of class <a href="#">H5IdComponent</a> representing a dataset creation property list. |
| h5tid   | HDF5 data type id  |

---

|                          |  |
|--------------------------|--|
| H5Pset_shared_mesg_index | <i>Get and set shared object header message index properties</i> |
|--------------------------|--|

---

**Description**

Get and set shared object header message index properties

**Usage**

```
H5Pset_shared_mesg_index(
    h5plist,
    index_num,
    mesg_type_flags = h5default(type = "H5O_SHMESG_FLAG"),
    min_mesg_size
)

H5Pget_shared_mesg_index(h5plist, index_num)
```



**Arguments**

|                 |   |
|-----------------|---|
| h5plist         | <a href="#">H5IdComponent</a> object representing the file creation property list   |
| index_num       | Index being configured. Indices use C-style 0-based counting, so the first index will be numbered 0.  |
| mesg_type_flags | Character specifying the types of messages that may be stored in this index. Valid values can be found with <code>h5const (type = "H5O_SHMESG_FLAG")</code> |
| min_mesg_size   | Minimum message size  |

**Value**

H5Pget\_shared\_mesg\_index() returns a list of length 2. The first element is the types of messages that may be stored in the index, the second element is the minimum message size.

---

H5Pset\_shared\_mesg\_nindexes

*Get and set the number of object header message indexes*

---

**Description**

Get and set the number of object header message indexes

**Usage**

H5Pset\_shared\_mesg\_nindexes(h5plist, nindexes)

H5Pget\_shared\_mesg\_nindexes(h5plist)

**Arguments**

|          |   |
|----------|---|
| h5plist  | <a href="#">H5IdComponent</a> object representing the file creation property list |
| nindexes | Number of shared object header message indexes to be available in files           |

---

H5Pset\_shared\_mesg\_phase\_change

*Get and set threshold values for storage of shared object header message indexes*

---

**Description**

Get and set threshold values for storage of shared object header message indexes

**Usage**

```
H5Pset_shared_mesg_phase_change(h5plist, max_list, min_btree)
```

```
H5Pget_shared_mesg_phase_change(h5plist)
```

**Arguments**

|           |   |
|-----------|---|
| h5plist   | <a href="#">H5IdComponent</a> object representing the file creation property list |
| max_list  | Threshold above which storage shifts from list to B-tree                          |
| min_btree | Threshold below which storage reverts to list format                              |

---

|                |   |
|----------------|---|
| H5Pset_shuffle | <i>Add the shuffle filter to the chunk processing pipeline.</i> |
|----------------|---|

---

**Description**

Add the shuffle filter to the chunk processing pipeline.

**Usage**

```
H5Pset_shuffle(h5plist)
```

**Arguments**

|         |  |
|---------|--|
| h5plist | Object of class <a href="#">H5IdComponent</a> representing a dataset creation property list. |
|---------|--|

---

|              |  |
|--------------|--|
| H5Pset_sizes | <i>Get and set the sizes of offsets and lengths used in an HDF5 file</i> |
|--------------|--|

---

**Description**

Get and set the sizes of offsets and lengths used in an HDF5 file

**Usage**

```
H5Pset_sizes(h5plist, sizeof_addr, sizeof_size)
```

```
H5Pget_sizes(h5plist)
```

**Arguments**

|             |   |
|-------------|---|
| h5plist     | <a href="#">H5IdComponent</a> object representing the file creation property list |
| sizeof_addr | Offset size in bytes  |
| sizeof_size | Length size in bytes  |

---

|              |  |
|--------------|--|
| H5Pset_sym_k | <i>Get and set the size of the symbol table B-tree 1/2 rank and the leaf node 1/2 size</i> |
|--------------|--|

---

**Description**

Get and set the size of the symbol table B-tree 1/2 rank and the leaf node 1/2 size

**Usage**

```
H5Pset_sym_k(h5plist, ik, lk)
```

```
H5Pget_sym_k(h5plist)
```

**Arguments**

|         |   |
|---------|---|
| h5plist | <a href="#">H5IdComponent</a> object representing the file creation property list |
| ik      | Symbol table B-tree 1/2 rank  |
| lk      | Symbol table leaf node 1/2 size   |

---

|             |  |
|-------------|--|
| H5Pset_szip | <i>Add the SZIP compression filter to the chunk processing pipeline.</i> |
|-------------|--|

---

**Description**

Add the SZIP compression filter to the chunk processing pipeline.

**Usage**

```
H5Pset_szip(h5plist, options_mask, pixels_per_block)
```

**Arguments**

|                                |  |
|--------------------------------|--|
| h5plist                        | Object of class <a href="#">H5IdComponent</a> representing a dataset creation property list.   |
| options_mask, pixels_per_block | Integer vectors of length 1, setting parameters of the SZIP algorithm. See <a href="https://portal.hdfgroup.org/display/HDF5/H5P_SET_SZIP">https://portal.hdfgroup.org/display/HDF5/H5P_SET_SZIP</a> for more details. |

**References**

<https://portal.hdfgroup.org/display/HDF5/Szip+Compression+in+HDF+Products>

---

|                  |  |
|------------------|--|
| H5Pset_userblock | <i>Get and set the user block size</i> |
|------------------|--|

---

**Description**

Get and set the user block size

**Usage**

```
H5Pset_userblock(h5plist, size)
```

```
H5Pget_userblock(h5plist)
```

**Arguments**

|         |   |
|---------|---|
| h5plist | <a href="#">H5IdComponent</a> object representing the file creation property list |
| size    | of the user block in bytes  |

---

|           |  |
|-----------|--|
| H5P_chunk | <i>Get and set the size of the chunks used to store a chunked layout dataset</i> |
|-----------|--|

---

**Description**

Get and set the size of the chunks used to store a chunked layout dataset

**Usage**

```
H5Pset_chunk(h5plist, dim)
```

```
H5Pget_chunk(h5plist)
```

**Arguments**

|         |  |
|---------|--|
| h5plist | An object of class <a href="#">H5IdComponent</a> representing a dataset creation property list.  |
| dim     | The chunk size used to store the dataset. This argument should be an integer vector of the same length as the number of dimensions of the dataset the dataset creation property list will be applied to. |

**Details**

Note that a necessary side effect of running this function is that the layout of the dataset will be changes to H5D\_CHUNKED if it is not already set to this.

**See Also**

[H5Pset\\_layout\(\)](#)

---

|                 |  |
|-----------------|--|
| H5P_chunk_cache | <i>Set parameters for the raw data chunk cache</i> |
|-----------------|--|

---

**Description**

Set parameters for the raw data chunk cache

**Usage**

```
H5Pset_chunk_cache(h5plist, rdcc_nslots, rdcc_nbytes, rdcc_w0)
```

**Arguments**

|             |   |
|-------------|---|
| h5plist     | Object of class <a href="#">H5IdComponent</a> representing a dataset access property list.  |
| rdcc_nslots | Integer defining the number of chunk slots in the raw data chunk cache for this dataset.  |
| rdcc_nbytes | Integer setting the total size of the raw data chunk cache for this dataset in bytes. In most cases increasing this number will improve performance, as long as you have enough free memory. The default size is 1 MB |
| rdcc_w0     | Numeric value defining the chunk preemption policy. Must be between 0 and 1 inclusive.  |

---

|               |   |
|---------------|---|
| H5P_fill_time | <i>Set the time when fill values are written to a dataset</i> |
|---------------|---|

---

**Description**

Set the time when fill values are written to a dataset

**Usage**

```
H5Pset_fill_time(h5plist, fill_time = h5default("H5D_FILL_TIME"))
```

```
H5Pget_fill_time(h5plist)
```

**Arguments**

|           |   |
|-----------|---|
| h5plist   | An object of class <a href="#">H5IdComponent</a> representing a dataset creation property list.                     |
| fill_time | When the fill values should be written. Possible options can be listed with <code>h5const("H5D_FILL_TIME")</code> . |

---

|                |   |
|----------------|---|
| H5P_fill_value | <i>Set the fill value for an HDF5 dataset</i> |
|----------------|---|

---

**Description**

H5Pset\_fill\_value sets the fill value for a dataset in the dataset creation property list.

**Usage**

```
H5Pset_fill_value(h5plist, value)
```

**Arguments**

|         |   |
|---------|---|
| h5plist | An object of class <a href="#">H5IdComponent</a> representing a dataset creation property list. |
| value   | The default fill value of the dataset.  |

**See Also**

[H5P\\_fill\\_time](#), [H5Pfill\\_value\\_defined](#)

---

|            |   |
|------------|---|
| H5P_layout | <i>Get and set the type of storage used to store the raw data for a dataset</i> |
|------------|---|

---

**Description**

Possible options for the layout argument are:

- H5D\_COMPACT
- H5D\_CONTIGUOUS
- H5D\_CHUNKED
- H5D\_VIRTUAL

**Usage**

```
H5Pset_layout(h5plist, layout = h5default("H5D"))
```

```
H5Pget_layout(h5plist)
```

**Arguments**

|         |   |
|---------|---|
| h5plist | An object of class <a href="#">H5IdComponent</a> representing a dataset creation property list. |
| layout  | A character giving the name of a dataset layout type.   |

**Details**

The names of the layout types can also be obtained via `h5const("H5D")`.

---

|                   |  |
|-------------------|--|
| H5P_libver_bounds | <i>Control the range of HDF5 library versions that will be compatible with a file.</i> |
|-------------------|--|

---

**Description**

Control the range of HDF5 library versions that will be compatible with a file.

**Usage**

```
H5Pset_libver_bounds(  
    h5plist,  
    libver_low = "H5F_LIBVER_EARLIEST",  
    libver_high = "H5F_LIBVER_LATEST"  
)
```

```
H5Pget_libver_bounds(h5plist)
```

**Arguments**

h5plist            [H5IdComponent](#) object representing a file access property list.  
libver\_low, libver\_high            Define the earliest and latest versions of the HDF5 library that will be used when writing object in the file.

---

|          |                                      |
|----------|--------------------------------------|
| H5Sclose | <i>Close and release a dataspace</i> |
|----------|--------------------------------------|

---

**Description**

Close and release a dataspace

**Usage**

```
H5Sclose(h5space)
```

**Arguments**

h5space            Object of class [H5IdComponent](#) representing the dataspace to be closed.

**See Also**

[H5Screate\(\)](#)

---

H5Scombine\_hyperslab *Perform operation between an existing selection and an another hyperslab definition.*

---

### Description

Combines a hyperslab selection specified by start, stride, count and block arguments with the current selection for the dataspace represented by h5space.

### Usage

```
H5Scombine_hyperslab(
  h5space,
  op = h5default("H5S_SELECT"),
  start = NULL,
  stride = NULL,
  count = NULL,
  block = NULL
)
```

### Arguments

h5space      [H5IdComponent](#) object representing a dataspace.

op            Character string defined the operation used to join the two dataspace. See `h5const("H5S_SELECT")` for the list of available options.

start, stride, count, block  
Integer vectors, each with length equal to the rank of the dataspace. These parameters define the new hyperslab to select.

### Value

An [H5IdComponent](#) object representing a new dataspace with the generated selection.

### See Also

[H5Scombine\\_select\(\)](#), [H5Sselect\\_hyperslab\(\)](#)

### Examples

```
## create a 1 dimensional dataspace
sid_1 <- H5Screate_simple(dims = 20)

## select a single block of 5 points in sid_1
## this is equivalent to [11:16] in R syntax
H5Sselect_hyperslab(sid_1, start = 11, stride = 1,
                    block = 5, count = 1)#

## combine the existing selection with a new
```



```
## selection consisting of 2 blocks each of 1 point
## equivalent to [c(3,5)] in R syntax
sid_2 <- H5Scombine_hyperslab(sid_1, op = "H5S_SELECT_OR",
                             start = 3, stride = 2,
                             block = 1, count = 2)

## confirm we have selected 5 in our original dataspace
## and 7 points in the newly created dataspace
H5Sget_select_npoints(sid_1)
H5Sget_select_npoints(sid_2)

## tidy up
H5Sclose(sid_1)
H5Sclose(sid_2)
```

---

|                   |                               |
|-------------------|-------------------------------|
| H5Scombine_select | <i>Combine two selections</i> |
|-------------------|-------------------------------|

---

## Description

Combine two selections

## Usage

```
H5Scombine_select(h5space1, op = h5default("H5S_SELECT"), h5space2)
```

## Arguments

h5space1, h5space2  
[H5IdComponent](#) objects representing a dataspace.

op  
Character string defined the operation used to join the two dataspace. See `h5const("H5S_SELECT")` for the list of available options.

## Value

Returns an [H5IdComponent](#) object representing a new dataspace. The new dataspace will have the same extent as h5space1 with the hyperslab selection being the result of combining the selections of h5space1 and h5space2.

## See Also

[H5Scombine\\_hyperslab\(\)](#)

## Examples

```
## create two 1 dimensional dataspace
## of different sizes
sid_1 <- H5Screate_simple(dims = 20)
sid_2 <- H5Screate_simple(dims = 10)

## select a single block of 5 points in sid_1
## this is equivalent to [11:16] in R syntax
H5Sselect_hyperslab(sid_1, start = 11, stride = 1,
                    block = 5, count = 1)

## select 2 blocks of 1 point from sid_2
## equivalent to [c(3,5)] in R syntax
H5Sselect_hyperslab(sid_2, start = 3, stride = 2,
                    block = 1, count = 2)

## confirm we have select 5 and 2 points respectively
H5Sget_select_npoints(sid_1)
H5Sget_select_npoints(sid_2)

## combine the two dataset selections keeping points that
## are in one or both of the selections
sid_3 <- H5Scombine_select(sid_1, "H5S_SELECT_OR", sid_2)

## extent of the new dataset is the same as sid_1
sid_3
## confirm the selection contains 7 points
H5Sget_select_npoints(sid_3)

## tidy up
H5Sclose(sid_1)
H5Sclose(sid_2)
H5Sclose(sid_3)
```

---

H5Scopy

*Create a copy of a dataspace*

---

## Description

H5S\_copy() creates an exact copy of a given dataspace.

## Usage

```
H5Scopy(h5space)
```

## Arguments

h5space            Object of class [H5IdComponent](#) representing the dataspace to be copied.

**Value**

If the copying is successful returns an object of class [H5IdComponent](#) representing the new dataspace. Otherwise returns FALSE.

---

|           |   |
|-----------|---|
| H5Screate | <i>Create a new dataspace of a specified type</i> |
|-----------|---|

---

**Description**

Create a new dataspace of a specified type

**Usage**

```
H5Screate(type = h5default("H5S"), native = FALSE)
```

**Arguments**

|        |  |
|--------|--|
| type   | The type of dataspace to create. See <code>h5const("H5S")</code> for possible types.   |
| native | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code> . |

**Value**

Returns an object of class [H5IdComponent](#) representing a dataspace.

**See Also**

[H5Screate\\_simple](#)

---

|                  |                                  |
|------------------|----------------------------------|
| H5Screate_simple | <i>Create a simple dataspace</i> |
|------------------|----------------------------------|

---

**Description**

Create a simple dataspace

**Usage**

```
H5Screate_simple(dims, maxdims, native = FALSE)
```

**Arguments**

|                      |  |
|----------------------|--|
| <code>dims</code>    | An integer vector defining the initial dimensions of the dataspace. The length of <code>dims</code> determines the rank of the dataspace.  |
| <code>maxdims</code> | An integer vector with the same length as <code>dims</code> . Specifies the upper limit on the size of the dataspace dimensions. Only needs to be specified if this is different from the values given to <code>dims</code> .  |
| <code>native</code>  | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code> . |

**Value**

Returns an object of class [H5IdComponent](#) representing a dataspace.

**See Also**

[H5Screate](#)

---

H5Sget\_select\_npoints *Find the number of elements in a dataspace selection*

---

**Description**

Find the number of elements in a dataspace selection

**Usage**

```
H5Sget_select_npoints(h5space)
```

**Arguments**

`h5space` [H5IdComponent](#) object representing a dataspace.

---

H5Sget\_simple\_extent\_dims  
*Find the size of a dataspace*

---

**Description**

Find the size of a dataspace

**Usage**

H5Sget\_simple\_extent\_dims(h5space)

**Arguments**

h5space      [H5IdComponent](#) object representing a dataspace.

---

H5Sis\_simple      *Determine whether a dataspace is a simple dataspace*

---

**Description**

In HDF5 a dataspace is considered "simple" if it represents a regular N-dimensional array of points. Currently (HDF 1.10.7) all dataspaces are simple. Support for complex dataspaces is planned for future HDF versions.

**Usage**

H5Sis\_simple(h5space)

**Arguments**

h5space      [H5IdComponent](#) object representing a dataspace.

---

H5Sselect\_all      *Set the selection region of a dataspace to include all elements*

---

**Description**

Set the selection region of a dataspace to include all elements

**Usage**

H5Sselect\_all(h5space)

**Arguments**

h5space      [H5IdComponent](#) object representing a dataspace.

---

H5Sselect\_hyperslab     *Perform operation between an existing selection and an another hyperslab definition.*

---

### Description

Combines a hyperslab selection specified by start, stride, count and block arguments with the current selection for the dataspace represented by h5space.

### Usage

```
H5Sselect_hyperslab(
  h5space,
  op = h5default("H5S_SELECT"),
  start = NULL,
  stride = NULL,
  count = NULL,
  block = NULL
)
```

### Arguments

h5space     [H5IdComponent](#) object representing a dataspace.

op     Character string defined the operation used to join the two dataspace. See `h5const("H5S_SELECT")` for the list of available options.

start, stride, count, block     Integer vectors, each with length equal to the rank of the dataspace. These parameters define the new hyperslab to select.

### Details

H5Sselect\_hyperslab is similar to, but subtly different from, [H5Scombine\\_hyperslab\(\)](#). The former modifies the selection of the dataspace provided in the h5space argument, while the later returns a new dataspace with the combined selection.

### Examples

```
## create a 1 dimensional dataspace
sid_1 <- H5Screate_simple(dims = 20)

## select a single block of 5 points in sid_1
## this is equivalent to [11:16] in R syntax
H5Sselect_hyperslab(sid_1, start = 11, stride = 1,
  block = 5, count = 1)

## confirm we have selected 5 in our original dataspace
H5Sget_select_npoints(sid_1)
```

```

## combine the existing selection with a new
## selection consisting of 2 blocks each of 1 point
## equivalent to [c(3,5)] in R syntax
H5Sselect_hyperslab(sid_1, op = "H5S_SELECT_OR",
                    start = 3, stride = 2,
                    block = 1, count = 2)

## The dataspace now has 7 points selected
H5Sget_select_npoints(sid_1)

## tidy up
H5Sclose(sid_1)

```

---

|                 |  |
|-----------------|--|
| H5Sselect_index | <i>Select elements of a dataspace using R-style indexing</i> |
|-----------------|--|

---

### Description

Combines a hyperslab selection specified by `start`, `stride`, `count` and `block` arguments with the current selection for the dataspace represented by `h5space`.

### Usage

```
H5Sselect_index(h5space, index)
```

### Arguments

|         |  |
|---------|--|
| h5space | <a href="#">H5IdComponent</a> object representing a dataspace.   |
| index   | A list of integer indices. The length of the list corresponds to the number of dimensions of the HDF5 array. If a list element is <code>NULL</code> , all elements of the respective dimension are selected. |

### Details

`H5Sselect_hyperslab` is similar to, but subtly different from, `H5Scombine_hyperslab()`. The former modifies the selection of the dataspace provided in the `h5space` argument, while the later returns a new dataspace with the combined selection.

### Examples

```

## create a 1 dimensional dataspace
sid <- H5Screate_simple(c(10,5,3))

## Select elements that lie in in the rows 1-3, columns 2-4,
## and the entire 3rd dimension
H5Sselect_index(sid, list(1:3, 2:4, NULL))

## We can check the number of selected points.

```

```
## This should be 27 (3 * 3 * 3)
H5Sget_select_npoints(sid)

## always close dataspace after usage to free resources
H5Sclose(sid)
```

---

H5Sselect\_none      *Set the selection region of a dataspace to include no elements*

---

### Description

Set the selection region of a dataspace to include no elements

### Usage

```
H5Sselect_none(h5space)
```

### Arguments

h5space      [H5IdComponent](#) object representing a dataspace.

---

H5Sselect\_valid      *Check that a selection is valid*

---

### Description

Check that a selection is valid

### Usage

```
H5Sselect_valid(h5space)
```

### Arguments

h5space      [H5IdComponent](#) object representing a dataspace.



---

H5Sset\_extent\_simple *Set the size of a dataspace*

---

### Description

Set the size of a dataspace

### Usage

```
H5Sset_extent_simple(h5space, dims, maxdims)
```

### Arguments

|         |  |
|---------|--|
| h5space | <a href="#">H5IdComponent</a> object representing a dataspace.   |
| dims    | Dimension of the dataspace. This argument is similar to the dim attribute of an array. When viewing the HDF5 dataset with an C-program (e.g. HDFView), the dimensions appear in inverted order, because the fastest changing dimension in R is the first one, and in C its the last one. |
| maxdims | Maximum extension of the dimension of the dataset in the file. If not provided, it is set to dims.   |

---

H5Sunlimited *Retrieve value for H5S\_UNLIMITED constant*

---

### Description

The value for H5S\_UNLIMITED can be provided to the maxdims argument of [H5Screate\\_simple](#) to indicate that the maximum size of the corresponding dimension is unlimited.

### Usage

```
H5Sunlimited()
```

### See Also

[H5Screate\\_simple](#)

---

|         |                                  |
|---------|----------------------------------|
| H5Tcopy | <i>Copy an existing datatype</i> |
|---------|----------------------------------|

---

**Description**

Copy an existing datatype

**Usage**

```
H5Tcopy(dtype_id = h5default(type = "H5T"))
```

**Arguments**

|          |   |
|----------|---|
| dtype_id | Datatype to copy. Can either be a character specifying a predefined HDF5 datatype (see <code>h5const("H5T")</code> for valid options) or the ID of an already created datatype. |
|----------|---|

---

|                    |   |
|--------------------|---|
| H5Tis_variable_str | <i>Determine whether a datatype is a variable length string</i> |
|--------------------|---|

---

**Description**

Determine whether a datatype is a variable length string

**Usage**

```
H5Tis_variable_str(dtype_id)
```

**Arguments**

|          |                               |
|----------|-------------------------------|
| dtype_id | ID of HDF5 datatype to query. |
|----------|-------------------------------|

---

|          |   |
|----------|---|
| H5T_cset | <i>Retrieve or set the character set to be used in a string datatype.</i> |
|----------|---|

---

**Description**

Retrieve or set the character set to be used in a string datatype.

**Usage**

```
H5Tset_cset(dtype_id, cset = "ASCII")
```

```
H5Tget_cset(dtype_id)
```

**Arguments**

|          |   |
|----------|---|
| dtype_id | ID of HDF5 datatype to query or modify.                                 |
| cset     | Encoding to use for string types. Valid options are 'ASCII' and 'UTF8'. |

---

|          |  |
|----------|--|
| H5T_size | <i>Retrieve or set the type of padding used by string datatype</i> |
|----------|--|

---

**Description**

Retrieve or set the type of padding used by string datatype

**Usage**

```
H5Tset_size(dtype_id = h5default(type = "H5T"), size)
```

```
H5Tget_size(dtype_id)
```

**Arguments**

|          |   |
|----------|---|
| dtype_id | ID of HDF5 datatype to query or modify. |
| size     | The new datatype size in bytes.         |

---

|            |  |
|------------|--|
| H5T_strpad | <i>Retrieve or set the type of padding used by string datatype</i> |
|------------|--|

---

**Description**

Retrieve or set the type of padding used by string datatype

**Usage**

```
H5Tset_strpad(dtype_id, strpad = "NULLPAD")
```

```
H5Tget_strpad(dtype_id)
```

**Arguments**

|          |   |
|----------|---|
| dtype_id | ID of HDF5 datatype to query or modify.   |
| strpad   | Character vector of length 1 specifying the type of padding to use. Valid options are NULLTERM, NULLPAD and SPACEPAD. |

---

|           |  |
|-----------|--|
| h5version | <i>Print the rhdf5 and libhdf5 version numbers</i> |
|-----------|--|

---

**Description**

Returns the version number of the Bioconductor package rhdf5 and the C-library libhdf5.

**Usage**

```
h5version()
```

**Value**

A list of major, minor and release number.

**Author(s)**

Bernd Fischer, Mike L. Smith

**Examples**

```
h5version()
```

---

|                 |   |
|-----------------|---|
| H5Zfilter_avail | <i>Determine whether a filter is available on this system</i> |
|-----------------|---|

---

**Description**

Determine whether a filter is available on this system

**Usage**

```
H5Zfilter_avail(filter_id)
```

**Arguments**

|           |  |
|-----------|--|
| filter_id | Integer representing the ID of the filter to be checked. |
|-----------|--|

---

|                    |                              |
|--------------------|------------------------------|
| h5_createAttribute | <i>Create HDF5 attribute</i> |
|--------------------|------------------------------|

---

**Description**

R function to create an HDF5 attribute and defining its dimensionality.

**Usage**

```
h5createAttribute(
  obj,
  attr,
  dims,
  maxdims = dims,
  file,
  storage.mode = "double",
  H5type = NULL,
  size = NULL,
  cset = c("ASCII", "UTF8"),
  native = FALSE
)
```

**Arguments**

|      |   |
|------|---|
| obj  | The name (character) of the object the attribute will be attached to. For advanced programmers it is possible to provide an object of class <a href="#">H5IdComponent</a> representing a H5 object identifier (file, group, dataset). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> , <a href="#">H5Dcreate()</a> , <a href="#">H5Dopen()</a> to create an object of this kind. |
| attr | Name of the attribute to be created.  |

|                           |  |
|---------------------------|--|
| <code>dims</code>         | The dimensions of the attribute as a numeric vector. If <code>NULL</code> , a scalar dataspace will be created instead.  |
| <code>maxdims</code>      | The maximum extension of the attribute.  |
| <code>file</code>         | The filename (character) of the file in which the dataset will be located. For advanced programmers it is possible to provide an object of class <code>H5IdComponent</code> representing an H5 location identifier. See <code>H5Fcreate()</code> , <code>H5Fopen()</code> , <code>H5Gcreate()</code> , <code>H5Gopen()</code> to create an object of this kind. The <code>file</code> argument is not required, if the argument <code>obj</code> is of type <code>H5IdComponent</code> . |
| <code>storage.mode</code> | The storage mode of the data to be written. Can be obtained by <code>storage.mode(mydata)</code> .   |
| <code>H5type</code>       | Advanced programmers can specify the datatype of the dataset within the file. See <code>h5const("H5T")</code> for a list of available datatypes. If <code>H5type</code> is specified the argument <code>storage.mode</code> is ignored. It is recommended to use <code>storage.mode</code>   |
| <code>size</code>         | The maximum string length when <code>storage.mode='character'</code> . If this is specified, HDF5 stores each string of <code>attr</code> as fixed length character arrays. Together with compression, this should be efficient.<br>If this argument is set to <code>NULL</code> , HDF5 will instead store variable-length strings.  |
| <code>cset</code>         | The encoding to use when <code>storage.mode='character'</code> .   |
| <code>native</code>       | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code>   |

### Details

Creates a new attribute and attaches it to an existing HDF5 object. The function will fail, if the file doesn't exist or if there exists already another attribute with the same name for this object.

You can use `h5writeAttribute()` immediately. It will create the attribute for you.

### Value

Returns `TRUE` if attribute was created successfully and `FALSE` otherwise.

### Author(s)

Bernd Fischer

### References

<https://portal.hdfgroup.org/display/HDF5>

### See Also

`h5createFile()`, `h5createGroup()`, `h5createDataset()`, `h5read()`, `h5write()`, `rhdf5`

## Examples

```
h5createFile("ex_createAttribute.h5")
h5write(1:1, "ex_createAttribute.h5", "A")
fid <- H5Fopen("ex_createAttribute.h5")
did <- H5Dopen(fid, "A")
h5createAttribute (did, "time", c(1,10))
H5Dclose(did)
H5Fclose(fid)
```

---

|                  |                            |
|------------------|----------------------------|
| h5_createDataset | <i>Create HDF5 dataset</i> |
|------------------|----------------------------|

---

## Description

R function to create an HDF5 dataset and defining its dimensionality and compression behaviour.

## Usage

```
h5createDataset(  
  file,  
  dataset,  
  dims,  
  maxdims = dims,  
  storage.mode = "double",  
  H5type = NULL,  
  size = NULL,  
  encoding = c("ASCII", "UTF-8"),  
  chunk = dims,  
  fillValue,  
  level = 6,  
  filter = "gzip",  
  shuffle = TRUE,  
  native = FALSE  
)
```

## Arguments

- |         |   |
|---------|---|
| file    | The filename (character) of the file in which the dataset will be located. For advanced programmers it is possible to provide an object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> to create an object of this kind. |
| dataset | Name of the dataset to be created. The name can contain group names, e.g. 'group/dataset', but the function will fail, if the group does not yet exist.   |
| dims    | The dimensions of the array as they will appear in the file. Note, the dimensions will appear in inverted order when viewing the file with a C-programm (e.g. HDFView), because the fastest changing dimension in R is the first one, whereas the fastest changing dimension in C is the last one.  |

|              |  |
|--------------|--|
| maxdims      | The maximum extension of the array. Use <code>H5Sunlimited()</code> to indicate an extensible dimension.   |
| storage.mode | The storage mode of the data to be written. Can be obtained by <code>storage.mode(mydata)</code> .   |
| H5type       | Advanced programmers can specify the datatype of the dataset within the file. See <code>h5const("H5T")</code> for a list of available datatypes. If <code>H5type</code> is specified the argument <code>storage.mode</code> is ignored. It is recommended to use <code>storage.mode</code>   |
| size         | For <code>storage.mode='character'</code> the maximum string length to use. The default value of <code>NULL</code> will result in using variable length strings. See the details for more information on this option.  |
| encoding     | The encoding of the string data type. Valid options are "ASCII" or "UTF-8".  |
| chunk        | The chunk size used to store the dataset. It is an integer vector of the same length as <code>dims</code> . This argument is usually set together with a compression property (argument <code>level</code> ).  |
| fillValue    | Standard value for filling the dataset. The <code>storage.mode</code> of value has to be convertible to the dataset type by HDF5.  |
| level        | The compression level used. An integer value between 0 (no compression) and 9 (highest and slowest compression).   |
| filter       | Character defining which compression filter should be applied to the chunks of the dataset. See the Details section for more information on the options that can be provided here.   |
| shuffle      | Logical defining whether the byte-shuffle algorithm should be applied to data prior to compression.  |
| native       | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code> |

## Details

Creates a new dataset in an existing HDF5 file. The function will fail if the file doesn't exist or if there exists already another dataset with the same name within the specified file.

The `size` argument is only used when `storage.mode = 'character'`. When storing strings HDF5 can use either a fixed or variable length datatype. Setting `size` to a positive integer will use fixed length strings where `size` defines the length. **rhdf5** writes null padded strings by default and so to avoid data loss the value provided here should be the length of the longest string. Setting `size = NULL` will use variable length strings. The choice is probably dependent on the nature of the strings you're writing. The principle difference is that a dataset of variable length strings will not be compressed by HDF5 but each individual string only uses the space it requires, whereas in a fixed length dataset each string is of length `size`, but the whole dataset can be compressed. This is explored more in the examples below.

The `filter` argument can take several options matching to compression filters distributed in either with the HDF5 library in **Rhdf5lib** or via the **rhdf5filters** package. The plugins available and the corresponding values for selecting them are shown below:

**zlib: Ubiquitous deflate compression algorithm used in GZIP or ZIP files. All three options below achieve the same result.**  
`"GZIP",`



- "ZLIB",
- "DEFLATE"

**szip: Compression algorithm maintained by the HDF5 group.** • "SZIP"

**bzip2** • "BZIP2"

**BLOSC meta compressor: As a meta-compressor BLOSC wraps several different compression algorithms. Each of t**

"BLOSC\_BLOSCSZ"

- "BLOSC\_LZ4"
- "BLOSC\_LZ4HC"
- "BLOSC\_SNAPPY"
- "BLOSC\_ZLIB"
- "BLOSC\_ZSTD"

**lzf** • "LZF"

**Disable: It is possible to write chunks without any compression applied.** • "NONE"

### Value

Returns TRUE is dataset was created successfully and FALSE otherwise.

### Author(s)

Bernd Fischer, Mike L. Smith

### See Also

[h5createFile\(\)](#), [h5createGroup\(\)](#), [h5read\(\)](#), [h5write\(\)](#)

### Examples

```
h5createFile("ex_createDataset.h5")

# create dataset with compression
h5createDataset("ex_createDataset.h5", "A", c(5,8), storage.mode = "integer", chunk=c(5,1), level=6)

# create dataset without compression
h5createDataset("ex_createDataset.h5", "B", c(5,8), storage.mode = "integer")
h5createDataset("ex_createDataset.h5", "C", c(5,8), storage.mode = "double")

# create dataset with bzip2 compression
h5createDataset("ex_createDataset.h5", "D", c(5,8), storage.mode = "integer",
  chunk=c(5,1), filter = "BZIP2", level=6)

# create a dataset of strings & define size based on longest string
ex_strings <- c('long', 'longer', 'longest')
h5createDataset("ex_createDataset.h5", "E",
  storage.mode = "character", chunk = 3, level = 6,
  dims = length(ex_strings), size = max(nchar(ex_strings)))

# write data to dataset
```

```

h5write(matrix(1:40,nr=5,nc=8), file="ex_createDataset.h5", name="A")
# write second column
h5write(matrix(1:5,nr=5,nc=1), file="ex_createDataset.h5", name="B", index=list(NULL,2))
# write character vector
h5write(ex_strings, file = "ex_createDataset.h5", name = "E")

h5dump("ex_createDataset.h5")

## Investigating fixed vs variable length string datasets

## create 1000 random strings with length between 50 and 100 characters
words <- ceiling(runif(n = 1000, min = 50, max = 100)) |>
vapply(FUN = \(x) {
  paste(sample(letters, size = x, replace = TRUE), collapse = "")
},
FUN.VALUE = character(1))

## create two HDF5 files
f1 <- tempfile()
f2 <- tempfile()
h5createFile(f1)
h5createFile(f2)

## create two string datasets
## the first is variable length strings, the second fixed at the length of our longest word
h5createDataset(f1, "strings", dims = length(words), storage.mode = "character", size = NULL, chunk = 25)
h5createDataset(f2, "strings", dims = length(words), storage.mode = "character", size = max(nchar(words)), chunk =

## Write the data
h5write(words, f1, "strings")
h5write(words, f2, "strings")

## Check file sizes.
## In this example the fixed length string dataset is normally much smaller
file.size(f1)
file.size(f2)

```

---

h5\_createFile

*Create HDF5 file*


---

### Description

R function to create an empty HDF5 file.

### Usage

```
h5createFile(file)
```

**Arguments**

file                    The filename of the HDF5 file.

**Details**

Creates an empty HDF5 file.

**Value**

Returns (invisibly) TRUE if file was created successfully and FALSE otherwise.

**Author(s)**

Bernd Fischer

**See Also**

[h5createGroup\(\)](#), [h5createDataset\(\)](#), [h5read\(\)](#), [h5write\(\)](#), [rhdf5](#)

**Examples**

```
h5createFile("ex_createFile.h5")

# create groups
h5createGroup("ex_createFile.h5", "foo")
h5createGroup("ex_createFile.h5", "foo/foobaa")

h5ls("ex_createFile.h5")
```

---

|                |                          |
|----------------|--------------------------|
| h5_createGroup | <i>Create HDF5 group</i> |
|----------------|--------------------------|

---

**Description**

Creates a group within an HDF5 file.

**Usage**

```
h5createGroup(file, group)
```

**Arguments**

file                    The filename (character) of the file in which the dataset will be located. For advanced programmers it is possible to provide an object of class [H5IdComponent](#) representing a H5 location identifier (file or group). See [H5Fcreate\(\)](#), [H5Fopen\(\)](#), [H5Gcreate\(\)](#), [H5Gopen\(\)](#) to create an object of this kind.

group                   The name of the new group. The name can contain a hierarchy of groupnames, e.g. `"/group1/group2/newgroup"`, but the function will fail if the top level groups do not exist.

**Details**

Creates a new group within an HDF5 file.

**Value**

Returns TRUE is group was created successfully and FALSE otherwise.

**Author(s)**

Bernd Fischer

**See Also**

[h5createFile\(\)](#), [h5createDataset\(\)](#), [h5read\(\)](#), [h5write\(\)](#)

**Examples**

```
h5createFile("ex_createGroup.h5")

# create groups
h5createGroup("ex_createGroup.h5", "foo")
h5createGroup("ex_createGroup.h5", "foo/foobaa")

h5ls("ex_createGroup.h5")
```

---

h5\_delete

*Delete objects within a HDF5 file*

---

**Description**

Deletes the specified group or dataset from within an HDF5 file.

**Usage**

```
h5delete(file, name)
```

**Arguments**

|      |   |
|------|---|
| file | The filename (character) of the file in which the object is located.  |
| name | For h5delete the name of the object to be deleted. For h5deleteAttribute the name of the object to which the attribute belongs. |

**Author(s)**

Mike Smith

---

|                    |                         |
|--------------------|-------------------------|
| h5_deleteAttribute | <i>Delete attribute</i> |
|--------------------|-------------------------|

---

**Description**

Deletes an attribute associated with a group or dataset within an HDF5 file.

**Usage**

```
h5deleteAttribute(file, name, attribute)
```

**Arguments**

|           |  |
|-----------|--|
| file      | The filename (character) of the file in which the object is located. |
| name      | The name of the object to which the attribute belongs.               |
| attribute | Name of the attribute to be deleted.                                 |

**Author(s)**

Mike Smith

---

|         |  |
|---------|--|
| h5_dump | <i>Dump the content of an HDF5 file.</i> |
|---------|--|

---

**Description**

Dump the content of an HDF5 file.

**Usage**

```
h5dump(  
  file,  
  recursive = TRUE,  
  load = TRUE,  
  all = FALSE,  
  index_type = h5default("H5_INDEX"),  
  order = h5default("H5_ITER"),  
  s3 = FALSE,  
  s3credentials = NULL,  
  ...,  
  native = FALSE  
)
```

**Arguments**

|               |   |
|---------------|---|
| file          | The filename (character) of the file in which the dataset will be located. You can also provide an object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> to create an object of this kind. |
| recursive     | If TRUE, the content of the whole group hierarchy is listed. If FALSE, Only the content of the main group is shown. If a positive integer is provided this indicates the maximum level of the hierarchy that is shown.  |
| load          | If TRUE the datasets are read in, not only the header information. Note, that this can cause memory problems for very large files. In this case choose load=FALSE and load the datasets successively.   |
| all           | If TRUE, a longer list of information on each entry is provided.  |
| index_type    | See <code>h5const("H5_INDEX")</code> for possible arguments.  |
| order         | See <code>h5const("H5_ITER")</code> for possible arguments.   |
| s3            | Logical value indicating whether the file argument should be treated as a URL to an Amazon S3 bucket, rather than a local file path.  |
| s3credentials | A list of length three, providing the credentials for accessing files in a private Amazon S3 bucket.  |
| ...           | Arguments passed to <a href="#">h5read()</a>  |
| native        | An object of class <code>logical</code> . If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code>        |

**Value**

Returns a hierarchical list structure representing the HDF5 group hierarchy. It either returns the datasets within the list structure (`load=TRUE`) or it returns a `data.frame` for each dataset with the dataset header information (`load=FALSE`).

**Author(s)**

Bernd Fischer, Mike L. Smith

**See Also**

[h5ls\(\)](#)

**Examples**

```
h5createFile("ex_ls_dump.h5")

# create groups
h5createGroup("ex_ls_dump.h5", "foo")
h5createGroup("ex_ls_dump.h5", "foo/foobaa")

# write a matrix
```

```
B = array(seq(0.1,2.0,by=0.1),dim=c(5,2,2))
attr(B, "scale") <- "liter"
h5write(B, "ex_ls_dump.h5", "foo/B")

# list content of hdf5 file
h5dump("ex_ls_dump.h5")

# list content of an hdf5 file in a public S3 bucket

h5dump(file = "https://rhdf5-public.s3.eu-central-1.amazonaws.com/h5ex_t_array.h5", s3 = TRUE)
```

---

h5\_errorHandling      *Set how HDF5 error messages are displayed*

---

### Description

Sets the options for handling HDF5 error messages in the R sessions.

### Usage

```
h5errorHandling(type = "normal")
```

### Arguments

type                    'normal' (default) shows a one line error message in R. 'verbose' shows the whole HDF5 error message. 'suppress' suppresses the HDF5 error messages completely.

### Value

Returns 0 if options are set successfully.

### Author(s)

Bernd Fischer

### See Also

[rhdf5](#)

### Examples

```
h5errorHandling("normal")
```

---

`h5_FileLocking`*Test and set file locking for HDF5*

---

### Description

HDF5 1.10 uses file locking by default. On some file systems this is not available, and the HDF5 library will throw an error if the user attempts to create or access a file located on such a file system. These functions help identify if file locking is available without throwing an error, and allow the locking to be disabled for the duration of the R session if needed.

### Usage

```
h5testFileLocking(location)
```

```
h5disableFileLocking()
```

```
h5enableFileLocking()
```

### Arguments

|                       |  |
|-----------------------|--|
| <code>location</code> | The name of a directory or file to test. If an existing directory is provided a temporary file will be created in this folder. If non-existent location is provided a file with the name will be created, tested for file locking, and then removed. Providing an existing file will result in an error. |
|-----------------------|--|

### Details

`h5testFileLocking` will create a temporary file and then attempt to apply a file lock using the appropriate function within the HDF5 library. The success or failure of the locking is then recorded and the temporary file removed. Even relatively low level functions such as `H5Fcreate` will fail inelegantly if file locking fails.

`h5disableFileLocking` will set the environment variable `RHDF5_USE_FILE_LOCKING=FALSE`, which is the recommended way to disable this behaviour if file locking is not supported. This will only persist within the current R session. You can set the environment variable outside of R if this is a more general issue on your system.

`h5enableFileLocking` will unset the `RHDF5_USE_FILE_LOCKING` environment variable.

More discussion of HDF5's use of file locking can be found online e.g. <https://forum.hdfgroup.org/t/hdf5-1-10-0-and-flock/3761/4> or <https://forum.hdfgroup.org/t/hdf5-files-on-nfs/3985/5>

### Value

`h5testFileLocking` returns `TRUE` if a file can be successfully locked at the specified location, or `FALSE` otherwise.

`h5disableFileLocking` and `h5enableFileLocking` set are called for the side effect of setting or unsetting the environment variable `HDF5_USE_FILE_LOCKING` and do not return anything.



**Author(s)**

Mike Smith

**Examples**

```
## either a file name or directory can be tested
file <- tempfile()
dir <- tempdir()

h5testFileLocking(dir)
h5testFileLocking(file)

## we can check for file locking, and disable if needed
if( !h5testFileLocking(dir) ) {
  h5disableFileLocking()
}
```

---

h5\_read

*Reads and write object in HDF5 files*

---

**Description**

Reads objects in HDF5 files. This function can be used to read either full arrays/vectors or subarrays (hyperslabs) from an existing dataset.

**Usage**

```
h5read(
  file,
  name,
  index = NULL,
  start = NULL,
  stride = NULL,
  block = NULL,
  count = NULL,
  compoundAsDataFrame = TRUE,
  callGeneric = TRUE,
  read.attributes = FALSE,
  drop = FALSE,
  ...,
  native = FALSE,
  s3 = FALSE,
  s3credentials = NULL
)
```

**Arguments**

|                     |   |
|---------------------|---|
| file                | The filename (character) of the file in which the dataset is be located. It is possible to provide an object of class <code>H5IdComponent</code> representing a H5 location identifier (file or group). See <code>H5Fcreate</code> , <code>H5Fopen</code> , <code>H5Gcreate</code> , <code>H5Gopen</code> to create an object of this kind.   |
| name                | The name of the dataset in the HDF5 file.   |
| index               | List of indices for subsetting. The length of the list has to agree with the dimensional extension of the HDF5 array. Each list element is an integer vector of indices. A list element equal to <code>NULL</code> choses all indices in this dimension. Counting is R-style 1-based.   |
| start               | The start coordinate of a hyperslab (similar to subsetting in R). Counting is R-style 1-based. This argument is ignored, if index is not <code>NULL</code> .  |
| stride              | The stride of the hypercube. Read the introduction <a href="http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html">http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html</a> before using this argument. R behaves like Fortran in this example. This argument is ignored, if index is not <code>NULL</code> .  |
| block               | The block size of the hyperslab. Read the introduction <a href="http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html">http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html</a> before using this argument. R behaves like Fortran in this example. This argument is ignored, if index is not <code>NULL</code> .  |
| count               | The number of blocks to be read. This argument is ignored, if index is not <code>NULL</code> .  |
| compoundAsDataFrame | If true, a compound datatype will be coerced to a data.frame. This is not possible, if the dataset is multi-dimensional. Otherwise the compound datatype will be returned as a list. Nested compound data types will be returned as a nested list.  |
| callGeneric         | If <code>TRUE</code> a generic function <code>h5read.classname</code> will be called if it exists depending on the dataset's class attribute within the HDF5 file. This function can be used to convert the standard output of <code>h5read</code> depending on the class attribute. Note that <code>h5read</code> is not a S3 generic function. Dispatching is done based on the HDF5 attribute after the standard <code>h5read</code> function. |
| read.attributes     | (logical) If <code>TRUE</code> , the HDF5 attributes are read and attached to the respective R object.  |
| drop                | (logical) If <code>TRUE</code> , the HDF5 object is read as a vector with <code>NULL</code> dim attributes.   |
| ...                 | Further arguments passed to <code>H5Dread</code> .  |
| native              | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code>  |
| s3                  | Logical value indicating whether the file argument should be treated as a URL to an Amazon S3 bucket, rather than a local file path.  |
| s3credentials       | A list of length three, providing the credentials for accessing files in a private Amazon S3 bucket.  |

## Details

Read an R object from an HDF5 file. If none of the arguments `start`, `stride`, `block`, `count` are specified, the dataset has the same dimension in the HDF5 file and in memory. If the dataset already exists in the HDF5 file, one can read subarrays, so called hyperslabs from the HDF5 file. The arguments `start`, `stride`, `block`, `count` define the subset of the dataset in the HDF5 file that is to be read/written. See these introductions to hyperslabs: <https://support.hdfgroup.org/HDF5/Tutor/selectsimple.html>, <https://support.hdfgroup.org/HDF5/Tutor/select.html> and <http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html>. Please note that in R the first dimension is the fastest changing dimension.

When viewing the HDF5 datasets with any C-program (e.g. HDFView), the order of dimensions is inverted. In the R interface counting starts with 1, whereas in the C-programs (e.g. HDFView) counting starts with 0.

## Value

`h5read` returns an array with the data read.

## Author(s)

Bernd Fischer, Mike Smith

## See Also

[h5ls](#)

## Examples

```
h5createFile("ex_hdf5file.h5")

# write a matrix
B = array(seq(0.1,2.0,by=0.1),dim=c(5,2,2))
h5write(B, "ex_hdf5file.h5","B")

# read a matrix
E = h5read("ex_hdf5file.h5","B")

# write and read submatrix
h5createDataset("ex_hdf5file.h5", "S", c(5,8), storage.mode = "integer", chunk=c(5,1), level=7)
h5write(matrix(1:5,nr=5,nc=1), file="ex_hdf5file.h5", name="S", index=list(NULL,1))
h5read("ex_hdf5file.h5", "S")
h5read("ex_hdf5file.h5", "S", index=list(NULL,2:3))

# Read a subset of an hdf5 file in a public S3 bucket

h5read('https://rhdf5-public.s3.eu-central-1.amazonaws.com/rhdf5ex_t_float_3d.h5',
      s3 = TRUE, name = "a1", index = list(NULL, 3, NULL))
```

---

`h5_readAttributes`      *Read all attributes from a given location in an HDF5 file*

---

### Description

Read all attributes from a given location in an HDF5 file

### Usage

```
h5readAttributes(file, name, native = FALSE, ...)
```

### Arguments

|                     |   |
|---------------------|---|
| <code>file</code>   | Character vector of length 1, giving the path to the HDF5   |
| <code>name</code>   | Path within the HDF5 file to the object whose attributes should be read.  |
| <code>native</code> | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. |
| <code>...</code>    | Further arguments passed to <a href="#">H5Aread</a> .   |

### Value

A named list of the same length as the number of attributes attached to the specific object. The names of the list entries correspond to the attribute names. If no attributes are found an empty list is returned.

---

`h5_save`      *Saves a one or more objects to an HDF5 file.*

---

### Description

Saves a number of R objects to an HDF5 file.

### Usage

```
h5save(..., file, name = NULL, createnewfile = TRUE, native = FALSE)
```

### Arguments

|                   |   |
|-------------------|---|
| <code>...</code>  | The objects to be saved.  |
| <code>file</code> | The filename (character) of the file in which the dataset will be located. It is also possible to provide an object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). See <a href="#">H5Fcreate()</a> , <a href="#">H5Fopen()</a> , <a href="#">H5Gcreate()</a> , <a href="#">H5Gopen()</a> to create an object of this kind. |

|               |  |
|---------------|--|
| name          | A character vector of names for the datasets. The length of the name vector should match the number of objects.  |
| createnewfile | If TRUE, a new file will be created if necessary.  |
| native        | An object of class <code>logical</code> . If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code> |

### Details

The objects will be saved to the HDF5 file. If the file does not exist it will be created. The data can be read again by either `h5dump()` or individually for each dataset by `h5read()`.

### Value

Nothing returned.

### Author(s)

Bernd Fischer

### See Also

`h5ls()`, `h5write()`

### Examples

```
A = 1:7; B = 1:18; D = seq(0,1,by=0.1)
h5save(A, B, D, file="ex_save.h5")
h5dump("ex_save.h5")
```

---

|               |                                    |
|---------------|------------------------------------|
| h5_set_extent | <i>Set a new dataset extension</i> |
|---------------|------------------------------------|

---

### Description

Set a new dataset extension to an existing dataset in an HDF5 file #'

### Usage

```
h5set_extent(file, dataset, dims, native = FALSE)
```

**Arguments**

|         |  |
|---------|--|
| file    | The filename (character) of the file in which the dataset will be located. For advanced programmers it is possible to provide an object of class <code>H5IdComponent</code> representing a H5 location identifier (file or group). See <code>H5Fcreate</code> , <code>H5Fopen</code> , <code>H5Gcreate</code> , <code>H5Gopen</code> to create an object of this kind. |
| dataset | The name of the dataset in the HDF5 file, or an object of class <code>H5IdComponent</code> representing a H5 dataset identifier. See <code>H5Dcreate</code> , or <code>H5Dopen</code> to create an object of this kind.  |
| dims    | The dimensions of the array as they will appear in the file. Note, the dimensions will appear in inverted order when viewing the file with a C program (e.g. <code>HD-FView</code> ), because the fastest changing dimension in R is the first one, whereas the fastest changing dimension in C is the last one.   |
| native  | An object of class <code>logical</code> . If <code>TRUE</code> , array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code> |

**Value**

Returns 0 if the dimension of the dataset was changed successfully and a negative value otherwise.

**Author(s)**

Bernd Fischer

**Examples**

```
tmpfile <- tempfile()
h5createFile(file=tmpfile)
h5createDataset(tmpfile, "A", c(10,12), c(20,24))
h5ls(tmpfile, all=TRUE)[c("dim", "maxdim")]
h5set_extent(tmpfile, "A", c(20,24))
h5ls(tmpfile, all=TRUE)[c("dim", "maxdim")]
```

---

h5\_write

*Write object to an HDF5 file.*

---

**Description**

Writes an R object to an HDF5 file. This function can be used to write either full arrays/vectors or subarrays (hyperslabs) within an existing dataset.

**Usage**

```

h5write(obj, file, name, ...)

## Default S3 method:
h5write(
  obj,
  file,
  name,
  createnewfile = TRUE,
  write.attributes = FALSE,
  ...,
  native = FALSE
)

h5writeDataset(obj, h5loc, name, ...)

## S3 method for class 'data.frame'
h5writeDataset(obj, h5loc, name, level = 6, chunk, DataFrameAsCompound = TRUE)

## S3 method for class 'array'
h5writeDataset(
  obj,
  h5loc,
  name,
  index = NULL,
  start = NULL,
  stride = NULL,
  block = NULL,
  count = NULL,
  size = NULL,
  variableLengthString = FALSE,
  encoding = c("ASCII", "UTF-8"),
  level = 6
)

```

**Arguments**

|               |   |
|---------------|---|
| obj           | The R object to be written.   |
| file          | The filename (character) of the file in which the dataset will be located. For advanced programmers it is possible to provide an object of class <a href="#">H5IdComponent</a> representing a H5 location identifier (file or group). See <a href="#">H5Fcreate</a> , <a href="#">H5Fopen</a> , <a href="#">H5Gcreate</a> , <a href="#">H5Gopen</a> to create an object of this kind. |
| name          | The name of the dataset in the HDF5 file.   |
| ...           | Further arguments passed to <a href="#">H5Dwrite</a> .  |
| createnewfile | If TRUE, a new file will be created if necessary.   |

|                                   |   |
|-----------------------------------|---|
| <code>write.attributes</code>     | (logical) If TRUE, all R-attributes attached to the object <code>obj</code> are written to the HDF5 file.   |
| <code>native</code>               | An object of class <code>logical</code> . If TRUE, array-like objects are treated as stored in HDF5 row-major rather than R column-major orientation. Using <code>native = TRUE</code> increases HDF5 file portability between programming languages. A file written with <code>native = TRUE</code> should also be read with <code>native = TRUE</code>  |
| <code>h5loc</code>                | An object of class <code>H5IdComponent</code> representing a H5 location identifier (file or group). See <code>H5Fcreate</code> , <code>H5Fopen</code> , <code>H5Gcreate</code> , <code>H5Gopen</code> to create an object of this kind.  |
| <code>level</code>                | The compression level. An integer value between 0 (no compression) and 9 (highest and slowest compression). Only used, if the dataset does not yet exist. See <code>h5createDataset()</code> to create an dataset.  |
| <code>chunk</code>                | Specifies the number of items to be include in an HDF5 chunk. If left unspecified the defaults is the smaller of: the total number of elements or the number of elements that fit within 4GB of memory. If <code>DataFrameAsCompound=FALSE</code> each row of the <code>data.frame</code> can be consider an "element".   |
| <code>DataFrameAsCompound</code>  | If true, a <code>data.frame</code> will be saved as a compound data type. Otherwise it is saved like a list. The advantage of saving a <code>data.frame</code> as a compound data type is that it can be read as a table from python or with a <code>struct</code> -type from C. The disadvantage is that the data has to be rearranged on disk and thus can slow down I/O. If fast reading is required, <code>DataFrameAsCompound=FALSE</code> is recommended. |
| <code>index</code>                | List of indices for subsetting. The length of the list has to agree with the dimensional extension of the HDF5 array. Each list element is an integer vector of indices. A list element equal to <code>NULL</code> chooses all indices in this dimension. Counting is R-style 1-based.  |
| <code>start</code>                | The start coordinate of a hyperslab (similar to subsetting in R). Counting is R-style 1-based. This argument is ignored, if <code>index</code> is not <code>NULL</code> .   |
| <code>stride</code>               | The stride of the hypercube. Read the introduction <a href="http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html">http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html</a> before using this argument. R behaves like Fortran in this example. This argument is ignored, if <code>index</code> is not <code>NULL</code> .   |
| <code>block</code>                | The block size of the hyperslab. Read the introduction <a href="http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html">http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html</a> before using this argument. R behaves like Fortran in this example. This argument is ignored, if <code>index</code> is not <code>NULL</code> .   |
| <code>count</code>                | The number of blocks to be written. This argument is ignored, if <code>index</code> is not <code>NULL</code> .  |
| <code>size</code>                 | The length of the fixed-width string data type, when <code>obj</code> is a character vector. If <code>NULL</code> , this is set to the length of the largest string.  |
| <code>variableLengthString</code> | Whether character vectors should be written as variable-length strings into the attributes. If TRUE, <code>size</code> is ignored.  |
| <code>encoding</code>             | The encoding of the string data type. Valid options are "ASCII" or "UTF-8".   |



## Details

Writes an R object to an HDF5 file. If none of the arguments `start`, `stride`, `block`, `count` is specified, the dataset has the same dimension in the HDF5 file and in memory. If the dataset already exists in the HDF5 file, one can write subarrays, (so called hyperslabs) to the HDF5 file. The arguments `start`, `stride`, `block`, `count` define the subset of the dataset in the HDF5 file that is to be written to. See these introductions to hyperslabs: <https://support.hdfgroup.org/HDF5/Tutor/selectsimple.html>, <https://support.hdfgroup.org/HDF5/Tutor/select.html> and <http://ftp.hdfgroup.org/HDF5/Tutor/phypecont.html>. Please note that in R the first dimension is the fastest changing dimension.

When viewing the HDF5 datasets with any C-program (e.g. HDFView), the order of dimensions is inverted. In the R interface counting starts with 1, whereas in the C-programs (e.g. HDFView) counting starts with 0.

## Value

`h5write` returns 0 if successful.

## Author(s)

Bernd Fischer, Mike Smith

## References

<https://portal.hdfgroup.org/display/HDF5>

## See Also

[h5ls](#), [h5createFile](#), [h5createDataset](#), [rhdf5](#)

## Examples

```
h5File <- tempfile(fileext = ".h5")
h5createFile( h5File )

# write a matrix
B = array(seq(0.1,2.0,by=0.1),dim=c(5,2,2))
attr(B, "scale") <- "liter"
h5write(B, h5File,"B")

# write a submatrix
h5createDataset(h5File, "S", c(5,8), storage.mode = "integer", chunk=c(5,1), level=7)
h5write(matrix(1:5,nr=5,nc=1), file=h5File, name="S", index=list(NULL,1))
```

---

h5\_writeAttribute      *Write an R object as an HDF5 attribute*

---

### Description

Write an R object as an HDF5 attribute

### Usage

```
h5writeAttribute(  
  attr,  
  h5obj,  
  name,  
  cset = c("ASCII", "UTF8"),  
  variableLengthString = FALSE,  
  asScalar = FALSE  
)  
  
## S3 method for class 'array'  
h5writeAttribute(  
  attr,  
  h5obj,  
  name,  
  cset = c("ASCII", "UTF8"),  
  variableLengthString = FALSE,  
  asScalar = FALSE  
)
```

### Arguments

|                      |  |
|----------------------|--|
| attr                 | The R object to be written as an HDF5 attribute.   |
| h5obj                | An object of class <a href="#">H5IdComponent</a> representing a H5 object identifier (file, group, or dataset). See <a href="#">H5Fcreate</a> , <a href="#">H5Fopen</a> , <a href="#">H5Gcreate</a> , <a href="#">H5Gopen</a> , <a href="#">H5Dcreate</a> , or <a href="#">H5Dopen</a> to create an object of this kind. |
| name                 | The name of the attribute to be written.   |
| cset                 | The encoding of the string data type.  |
| variableLengthString | Whether character vectors should be written as variable-length strings into the attributes.  |
| asScalar             | Whether length-1 attr should be written into a scalar dataspace.   |

---

rhdf5

*rhdf5: An interface between HDF5 and R*

---

**Description**

The rhdf5 package provides two categories of functions:

- h5 functions are high-level R functions that provide a convenient way of accessing HDF5 files
- H5 functions mirror much of the the HDF5 C API

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