

**NAME**

curl\_global\_cleanup - global libcurl cleanup

**SYNOPSIS**

```
#include <curl/curl.h>
```

```
void curl_global_cleanup(void);
```

**DESCRIPTION**

This function releases resources acquired by *curl\_global\_init(3)*.

You should call *curl\_global\_cleanup(3)* once for each call you make to *curl\_global\_init(3)*, after you are done using libcurl.

**This function is not thread safe.** You must not call it when any other thread in the program (i.e. a thread sharing the same memory) is running. This doesn't just mean no other thread that is using libcurl. Because *curl\_global\_cleanup(3)* calls functions of other libraries that are similarly thread unsafe, it could conflict with any other thread that uses these other libraries.

See the description in *libcurl(3)* of global environment requirements for details of how to use this function.

**SEE ALSO**

*curl\_global\_init(3)*, *libcurl(3)*,